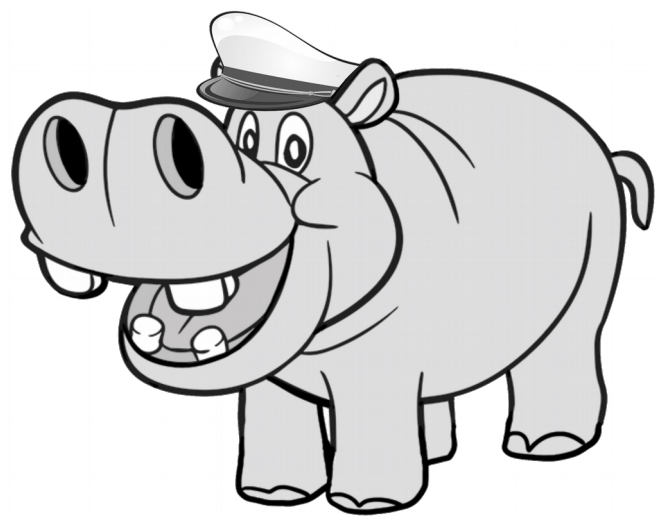




Expecting to be HIP: Hawkes Intensity Processes for modeling online popularity and virality

Marian-Andrei Rizoïu

ComputationalMedia @ANU: <http://cm.cecs.anu.edu.au>

Popularity over time



My philosophy for a happy life | Sam Berns | TEDxMidAtlantic

TEDx Talks
TEDx Subscribe 2,346,801
8,190,511
+ Add to Share ... More 75,912 1,287

Video statistics Through May 12, 2015 ?

VIEWS	TIME WATCHED	SUBSCRIPTIONS DRIVEN	SHARES
8,190,550	85 years	18,065	28,720

Cumulative Daily ?



J.S.Bach - Brandenburg Concerto No.5 in D BWV1050 - Croatian Baroque Ensemble

Croatian Baroque Ensemble
Subscribe 3,860
1,225,253
+ Add to Share ... More 5,275 128

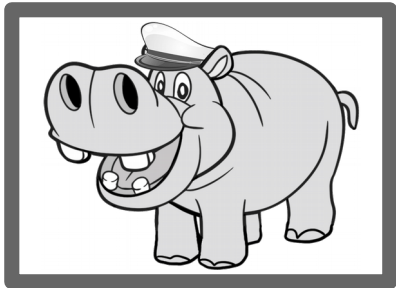
Video statistics Through May 12, 2015 ?

VIEWS	SHARES
1,225,397	3,870

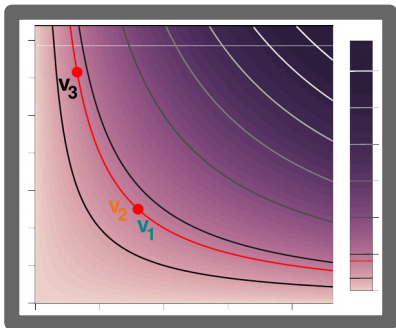
Cumulative Daily ?



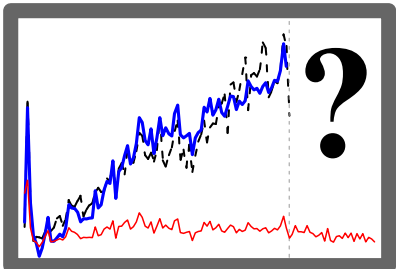
Presentation outline



Modeling popularity with HIP



Content virality and maturity time



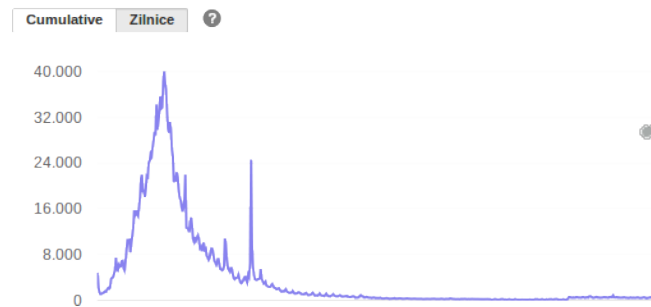
Forecasting popularity under promotion



Promotions schedules and memory lengthening through promotion

Linking exo-endo popularity

AFIȘĂRI	PE BAZĂ DE ABONAMENTE	NUMĂR DE DISTRIBUIRI
2.278.811.434	1.223.802	2.432.395



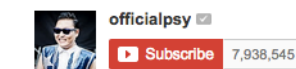
exogenous
stimuli



endogenous
response

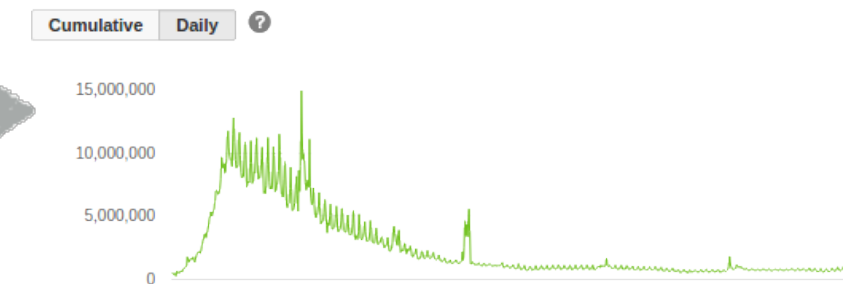


PSY - GANGNAM STYLE (강남스타일) M/V



2,321,368,075

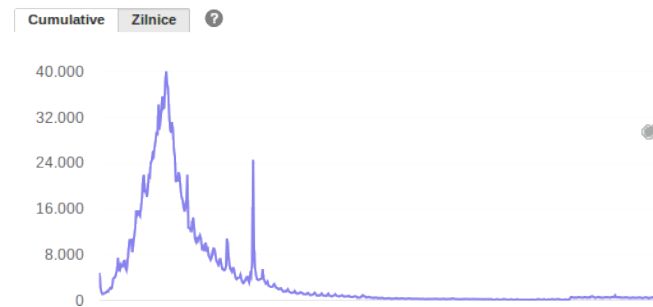
VIEWS	SUBSCRIPTIONS DRIVEN	SHARES
2,278,812,248	1,223,802	2,432,395



observed
popularity

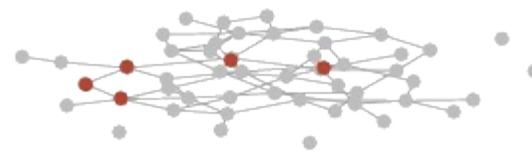
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exogenous
stimuli

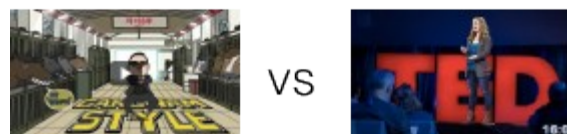
network effects



system memory



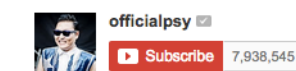
content virality



endogenous
response

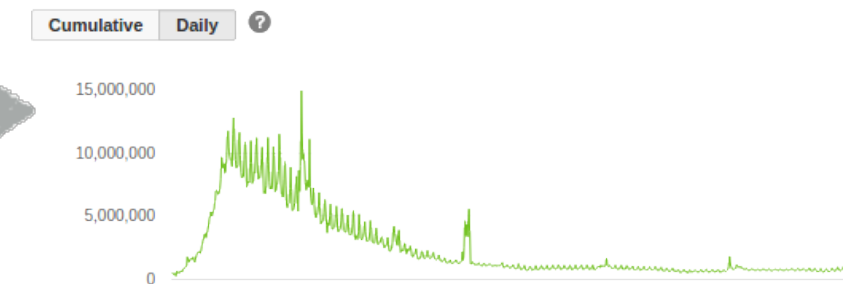


PSY - GANGNAM STYLE (강남스타일) M/V



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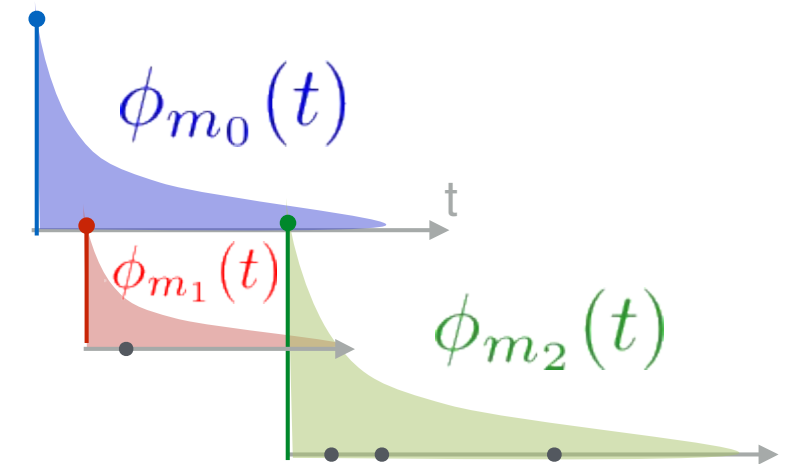
VIEWS	SUBSCRIPTIONS DRIVEN	SHARES
2,278,812,248	1,223,802	2,432,395



observed
popularity

Hawkes Process [Hawkes '71]

$$\lambda(t) = \mu(t) + \sum_{t_i < t} \phi_{m_i}(t - t_i)$$



Most state-of-the-art popularity prediction systems require observing individual events.

[Zhao et al KDD'15] [Shen et al AAAI'14]

[Farajtabar et al NIPS'15] [Mishra et al CIKM'16]

Hawkes Process [Hawkes '71]

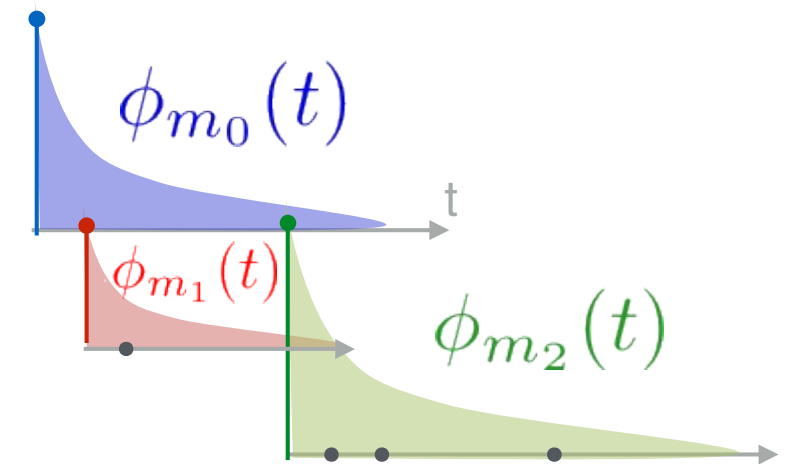
$$\lambda(t) = \mu(t) + \sum_{t_i < t} \phi_{m_i}(t - t_i)$$

the rate of
'daughter' events

content
virality

user
influence

memory



$$\phi_m(\tau) = \kappa m^\beta \hat{\tau}^{-(1+\theta)}$$

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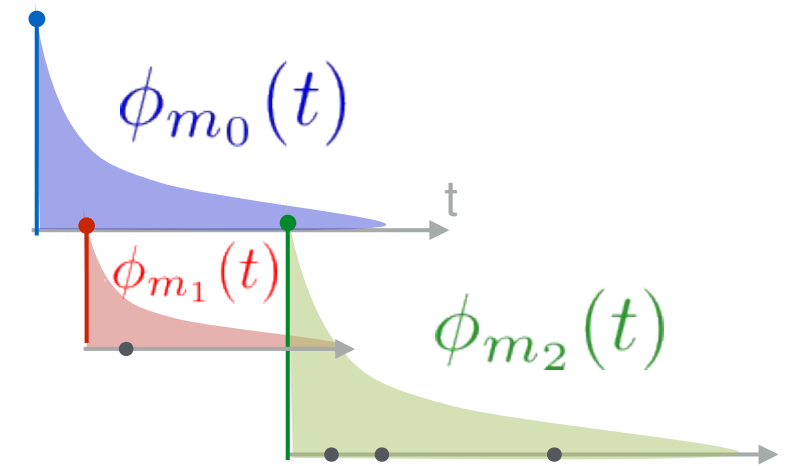
[Farajtabar et al NIPS'15] [Mishra et al CIKM'16]

Hawkes Intensity Process (HIP)

[Rizoiu et al, WWW'17]

$$\lambda(t) = \mu(t) + \sum_{t_i < t} \phi_{m_i}(t - t_i)$$

the rate of
'daughter' events content
 virality user
 influence memory



$$\phi_m(\tau) = \kappa m^\beta \hat{\tau}^{-(1+\theta)}$$

expected number of events

$$\xi(t) = \mu s(t) + C \int_0^t \xi(t - \tau) \hat{\tau}^{-(1+\theta)} d\tau$$

popularity

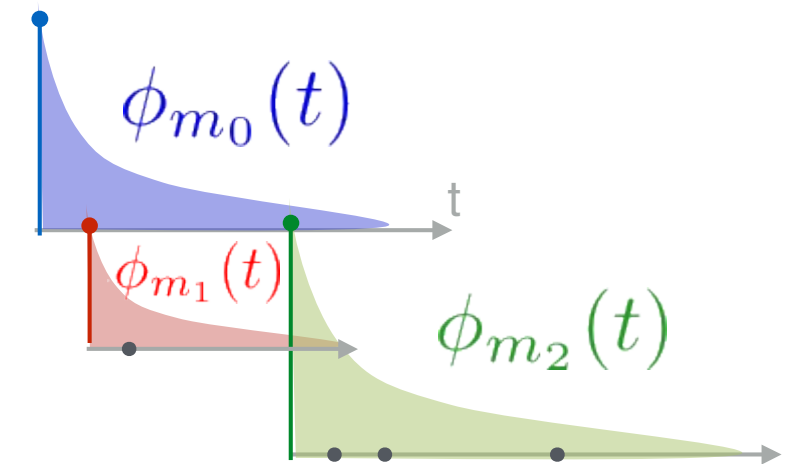
↓
exogenous
stimuli

Hawkes Intensity Process (HIP)

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the rate of 'daughter' events content virality user influence memory



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popularity

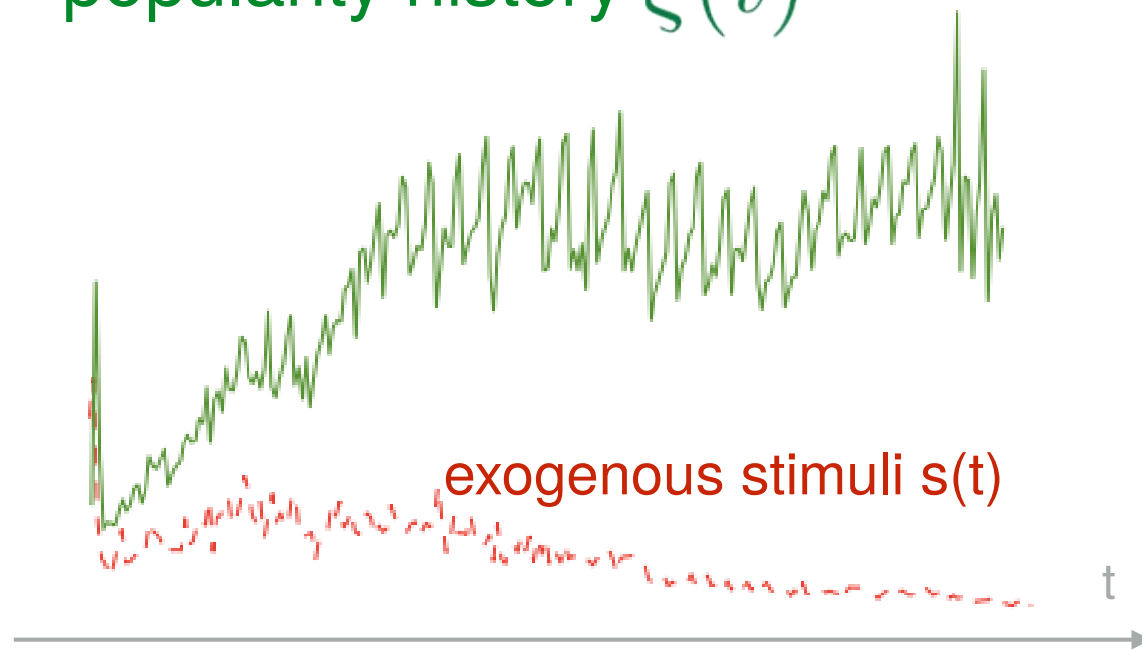
exogenous
sensitivity

exogenous
stimuli

endogenous
reaction

Estimating the HIP model

popularity history $\bar{\xi}(t)$

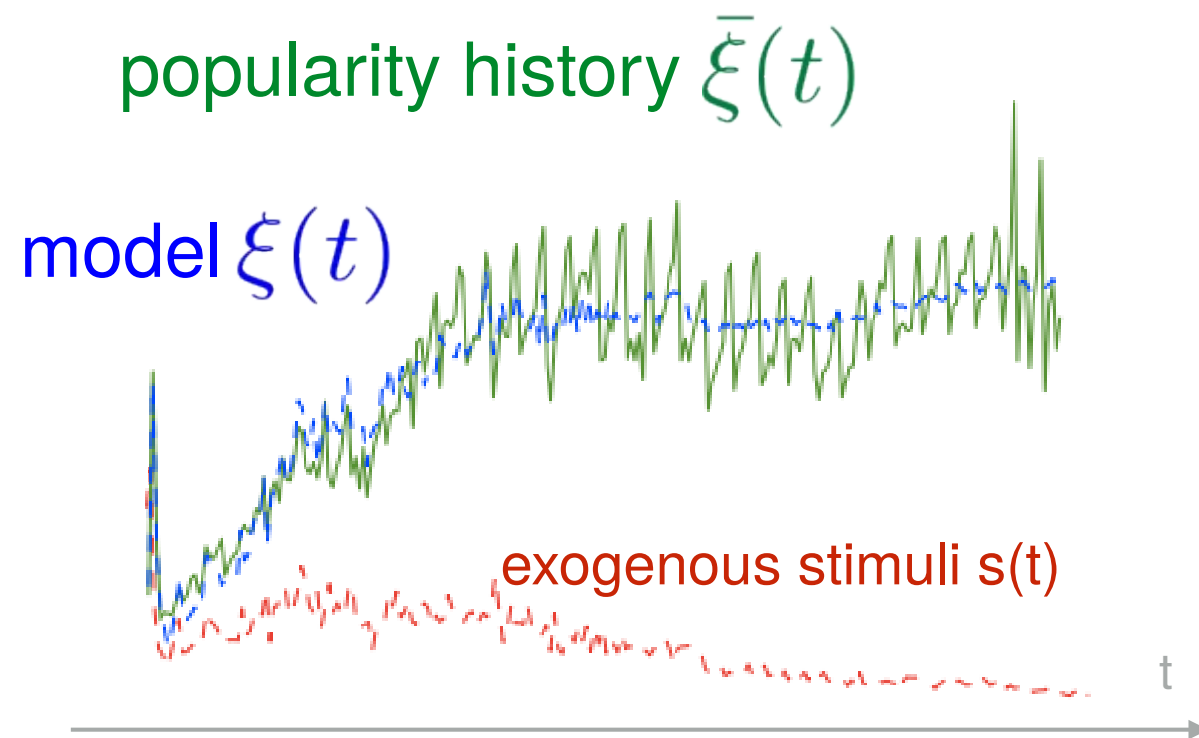


find $\{\mu, C, \theta, \dots\}$

$$\text{s.t. } \min \sum_t l(\xi(t) - \bar{\xi}(t))$$

$$\underbrace{\xi(t)}_{\text{popularity}} = \underbrace{\mu}_{\text{exogenous sensitivity}} \underbrace{s(t)}_{\text{exogenous stimuli}} + \underbrace{C \int_0^t \xi(t - \tau) \hat{\tau}^{-(1+\theta)} d\tau}_{\text{endogenous reaction}}$$

Estimating the HIP model



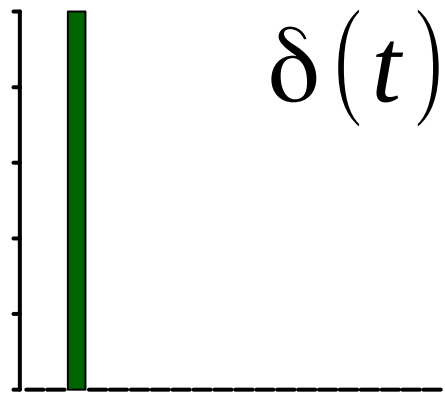
$$\begin{aligned} &\text{find } \{\mu, C, \theta, \dots\} \\ \text{s.t. } &\min \sum_t l(\xi(t) - \bar{\xi}(t)) \end{aligned}$$

$$\xi(t) = \underbrace{\mu}_{\substack{\text{exogenous} \\ \text{sensitivity}}} \underbrace{s(t)}_{\substack{\text{exogenous} \\ \text{stimuli}}} + \underbrace{C \int_0^t \xi(t - \tau) \hat{\tau}^{-(1+\theta)} d\tau}_{\text{endogenous reaction}}$$

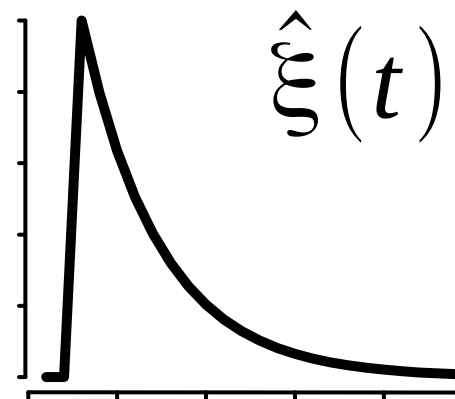
popularity

HIP as a Linear Time-Invariant system

promotion



response



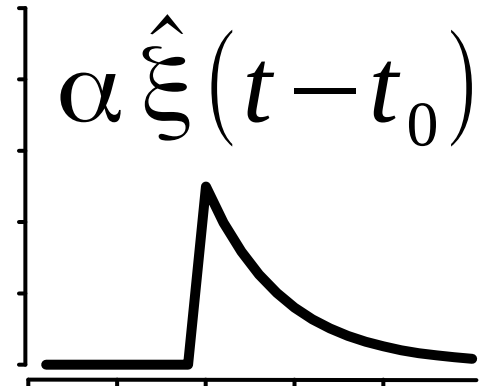
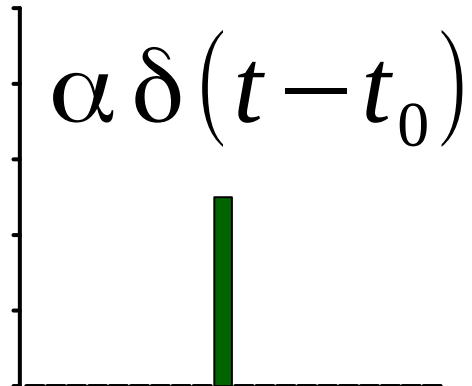
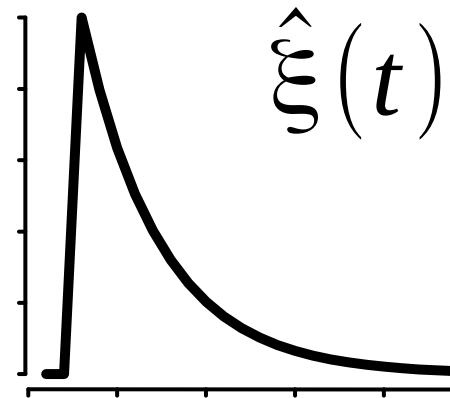
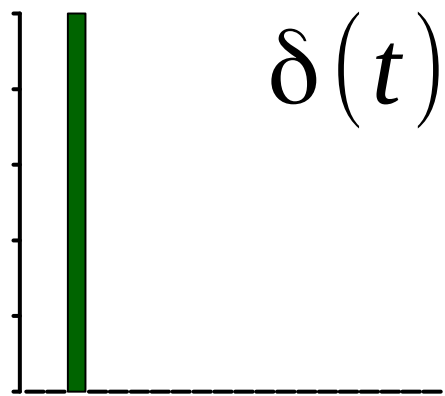
$$\xi(t) = \underbrace{\mu s(t)}_{\substack{\text{exogenous} \\ \text{sensitivity}}} + \underbrace{C \int_0^t \xi(t - \tau) \hat{\tau}^{-(1+\theta)} d\tau}_{\substack{\text{exogenous} \\ \text{stimuli}}} \quad \text{endogenous reaction}$$

The equation describes the popularity $\xi(t)$ as a function of time. It consists of two main parts: an exogenous sensitivity term $\mu s(t)$ and an integral term representing the endogenous reaction. The integral term shows that the current popularity is influenced by its own past values, weighted by a power-law decay $\hat{\tau}^{-(1+\theta)}$. The parameter θ represents the degree of endogeneity.

HIP as a Linear Time-Invariant system

promotion

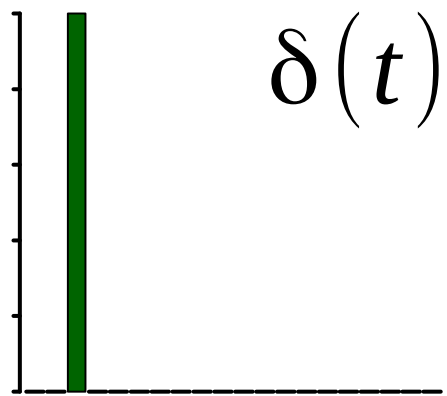
response



$$\xi(t) = \underbrace{\mu s(t)}_{\substack{\text{popularity} \\ \text{exogenous} \\ \text{sensitivity}}} + \underbrace{C \int_0^t \xi(t - \tau) \hat{\tau}^{-(1+\theta)} d\tau}_{\substack{\text{exogenous} \\ \text{stimuli}} \quad \text{endogenous} \\ \text{reaction}}$$

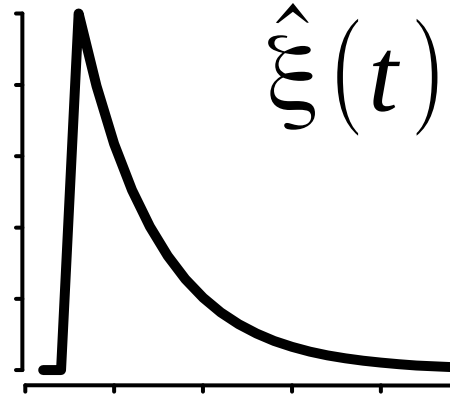
HIP as a Linear Time-Invariant system

promotion

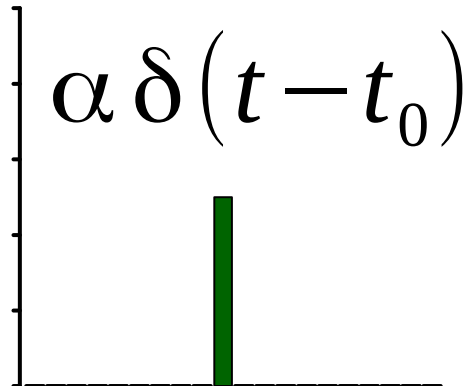


$$\delta(t)$$

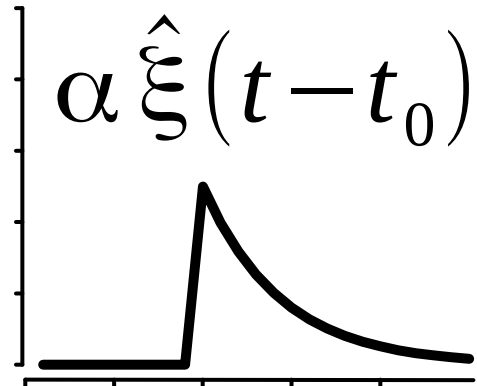
response



$$\hat{\xi}(t)$$

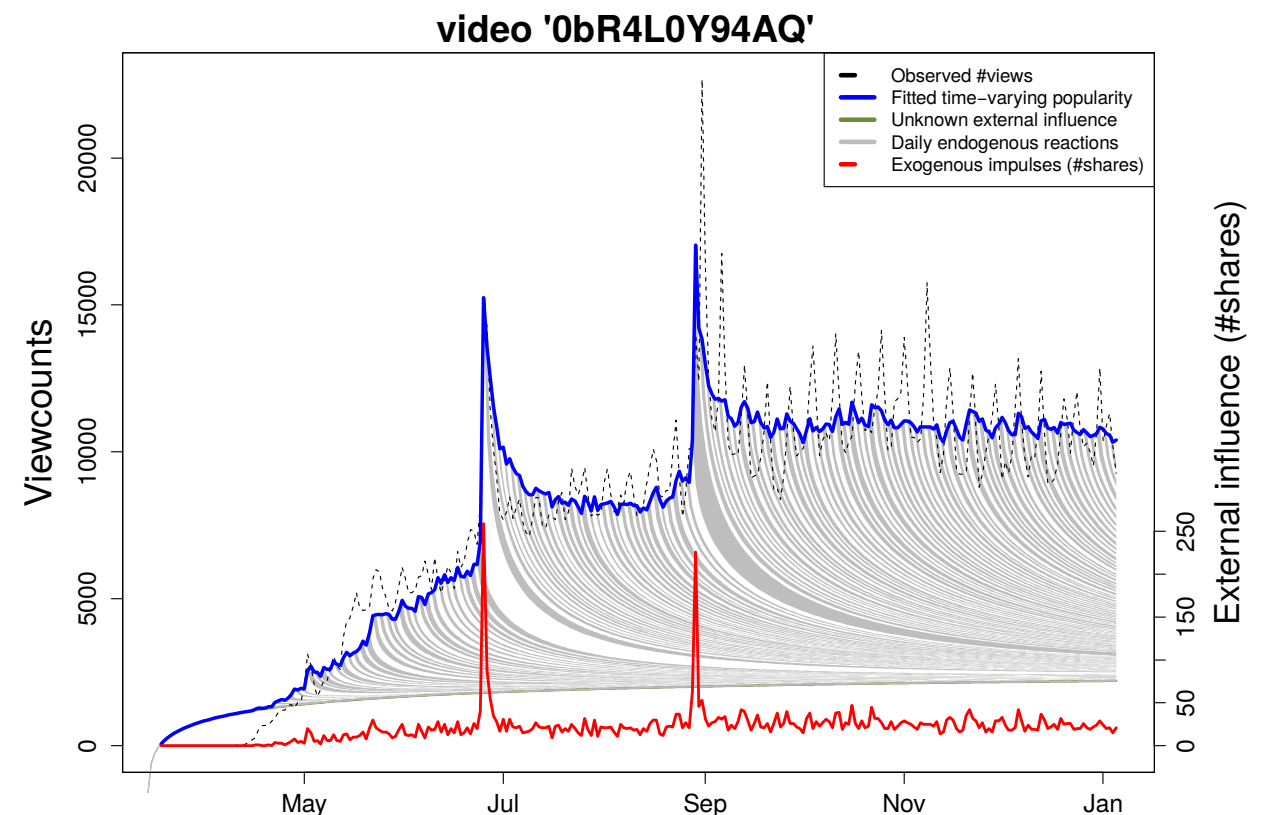


$$\alpha \delta(t - t_0)$$



$$\alpha \hat{\xi}(t - t_0)$$

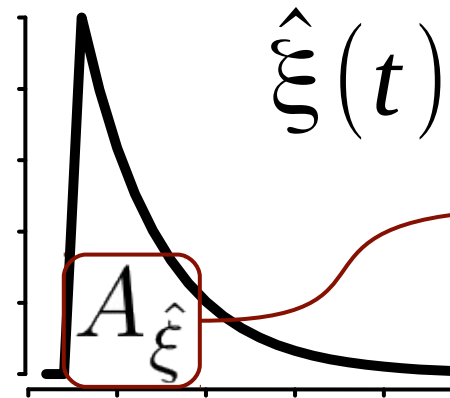
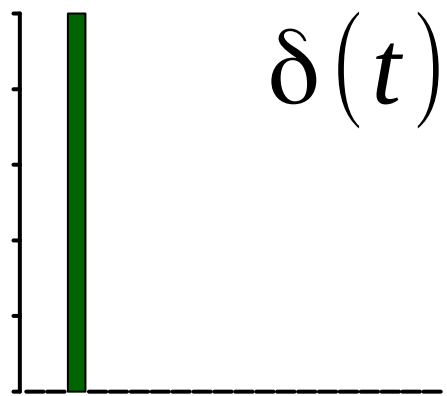
scale,
shift, add



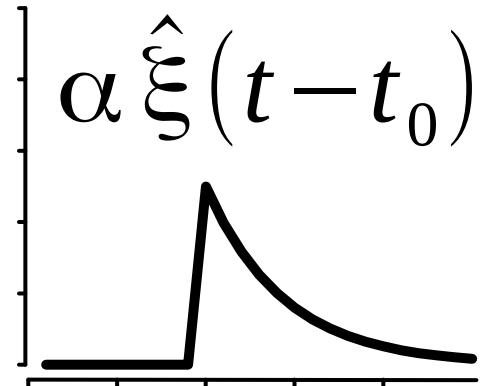
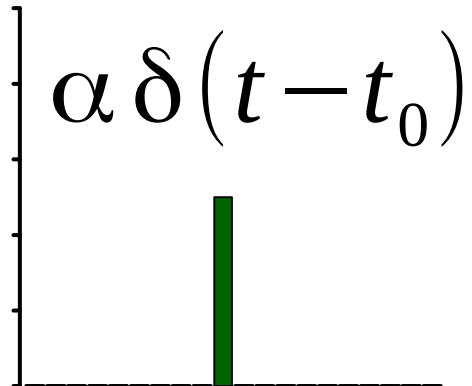
HIP as a Linear Time-Invariant system

promotion

response

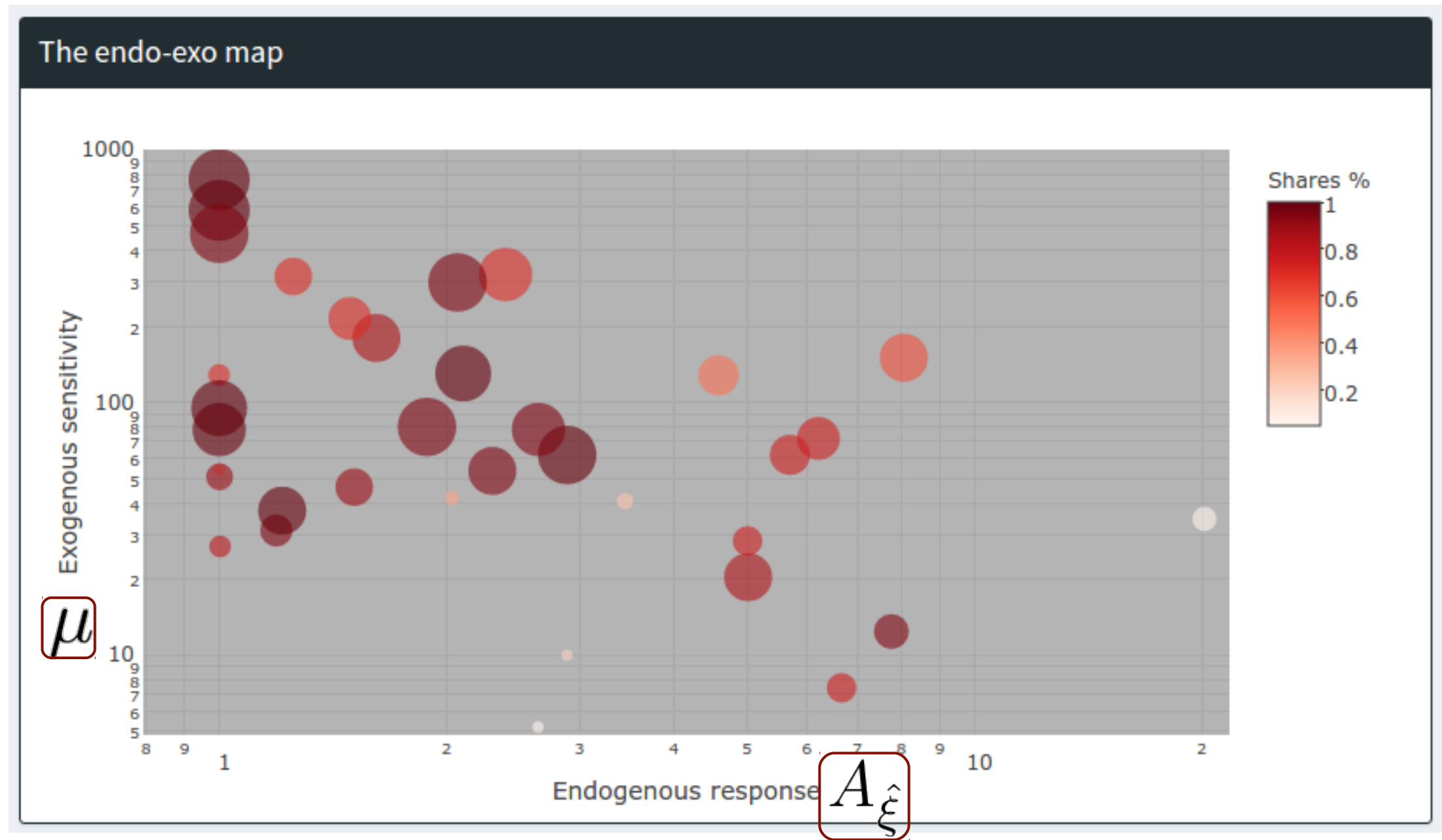


endogenous
response



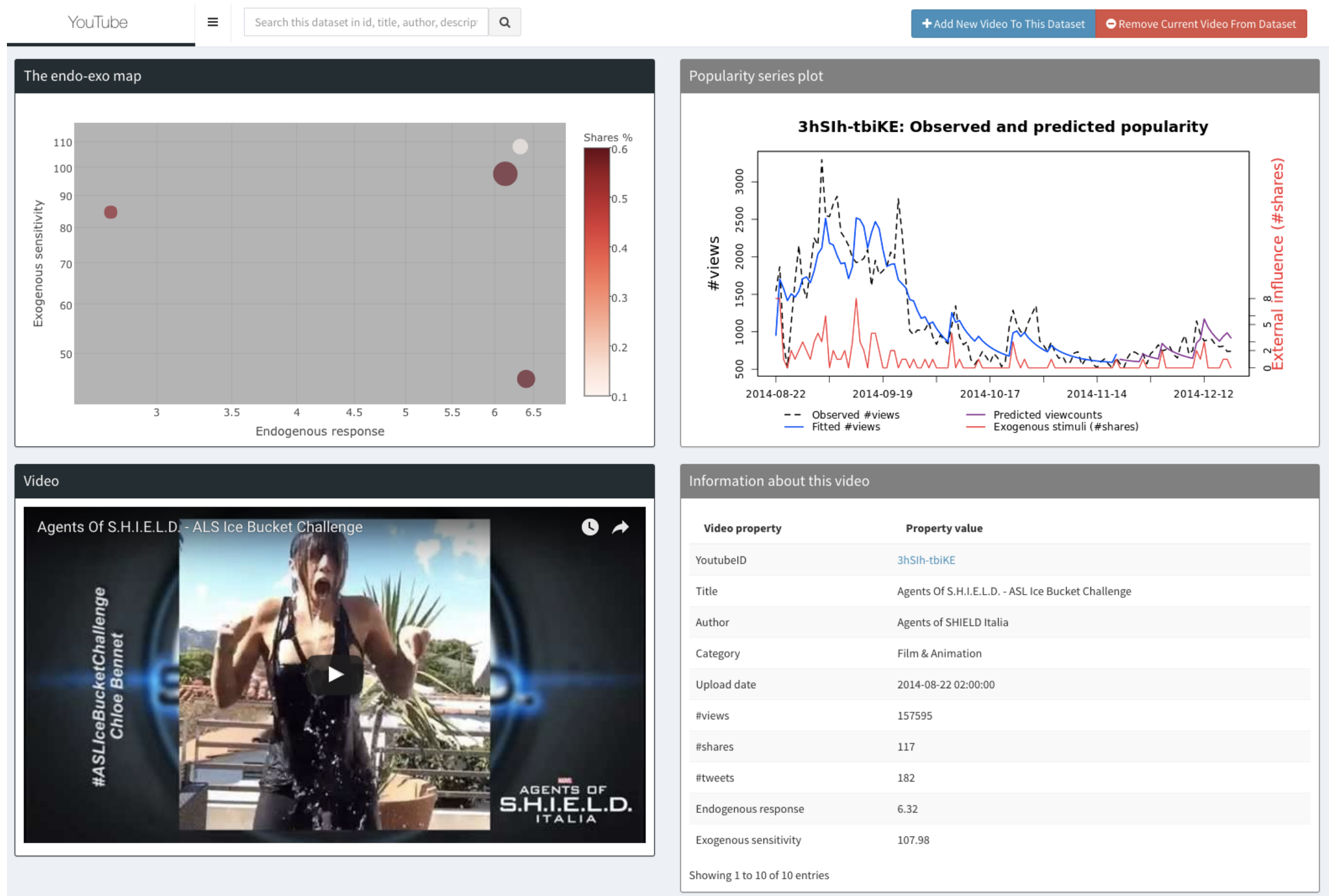
$$\xi(t) = \underbrace{\mu s(t)}_{\substack{\text{popularity} \\ \text{exogenous} \\ \text{sensitivity}}} + \underbrace{C \int_0^t \xi(t - \tau) \hat{\tau}^{-(1+\theta)} d\tau}_{\substack{\text{exogenous} \\ \text{stimuli} \\ \text{endogenous} \\ \text{reaction}}}$$

The “endo-exo” map



Explain popularity dynamics

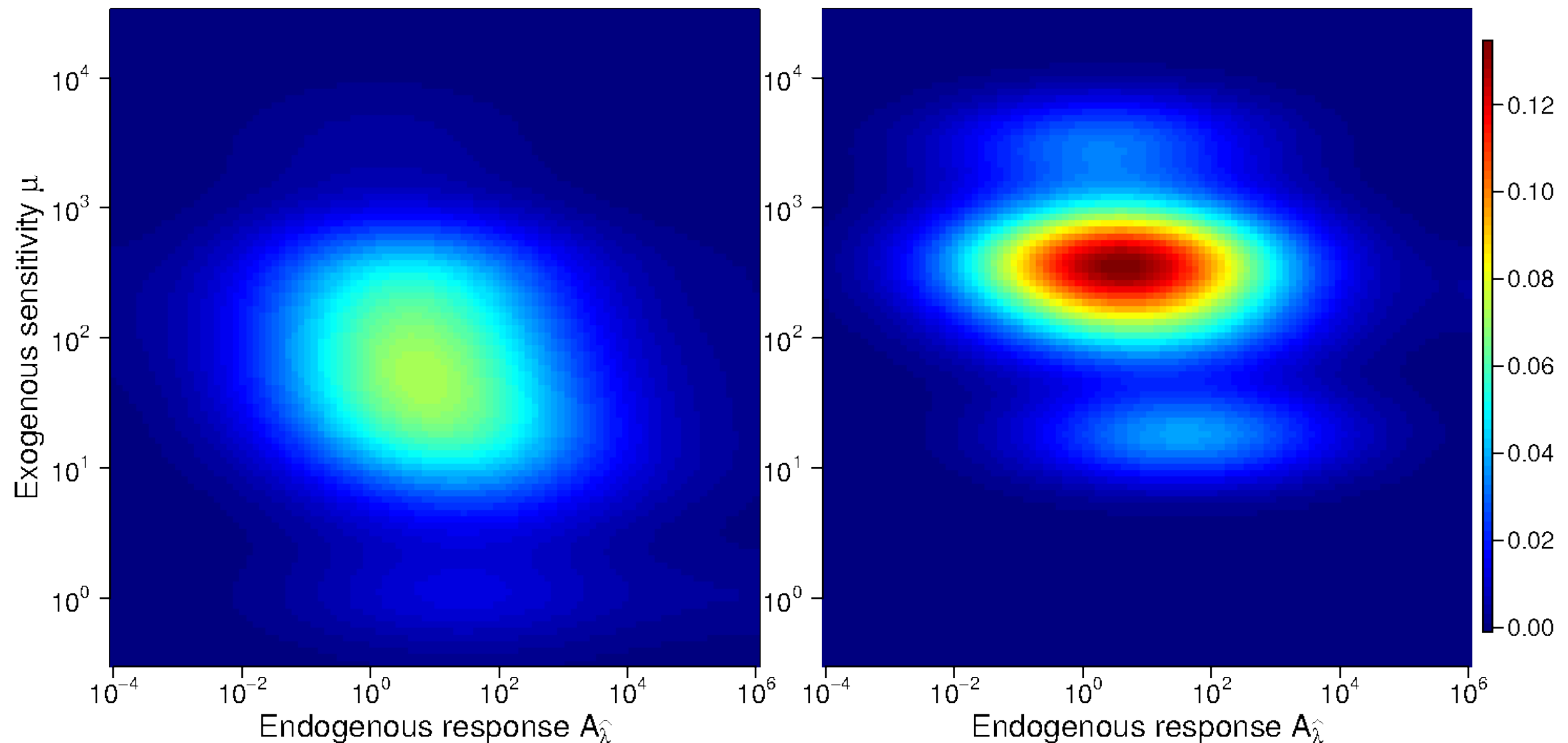
[Kong et al, WWW'18]



Explain popularity – all vs top 5%

Film and Animation:

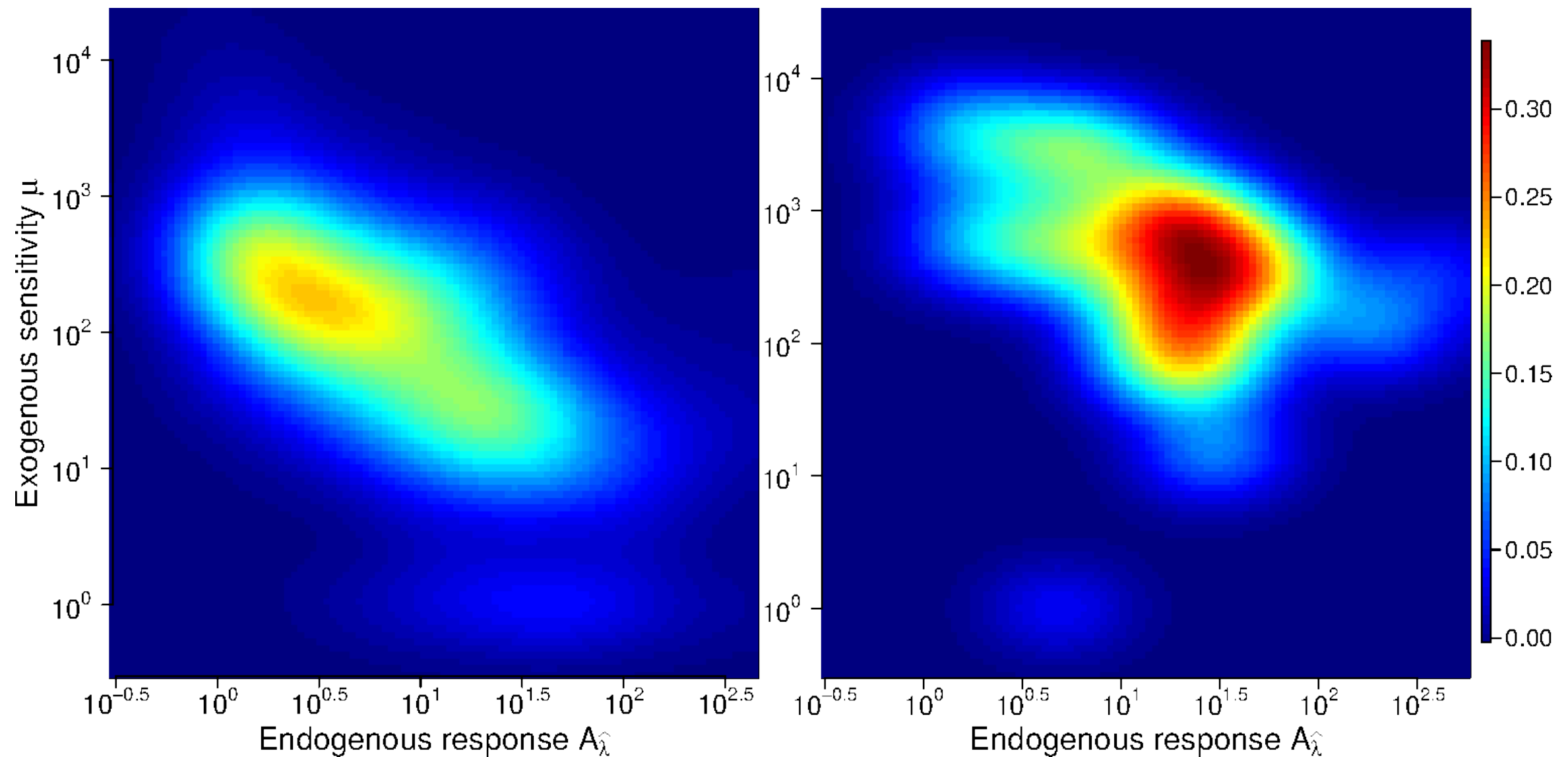
more popular videos have higher sensitivity



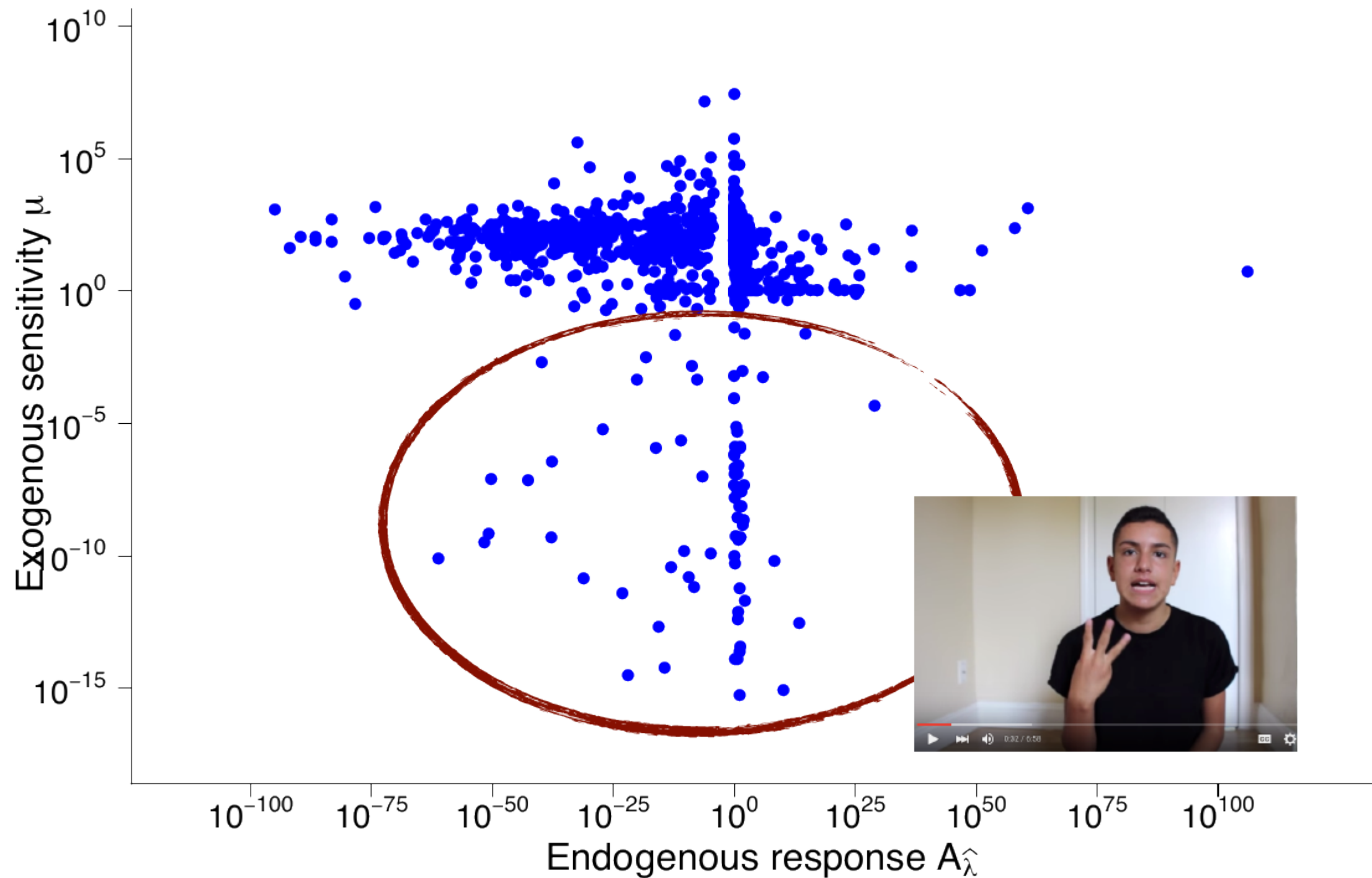
Explain popularity – all vs top 5%

Games:

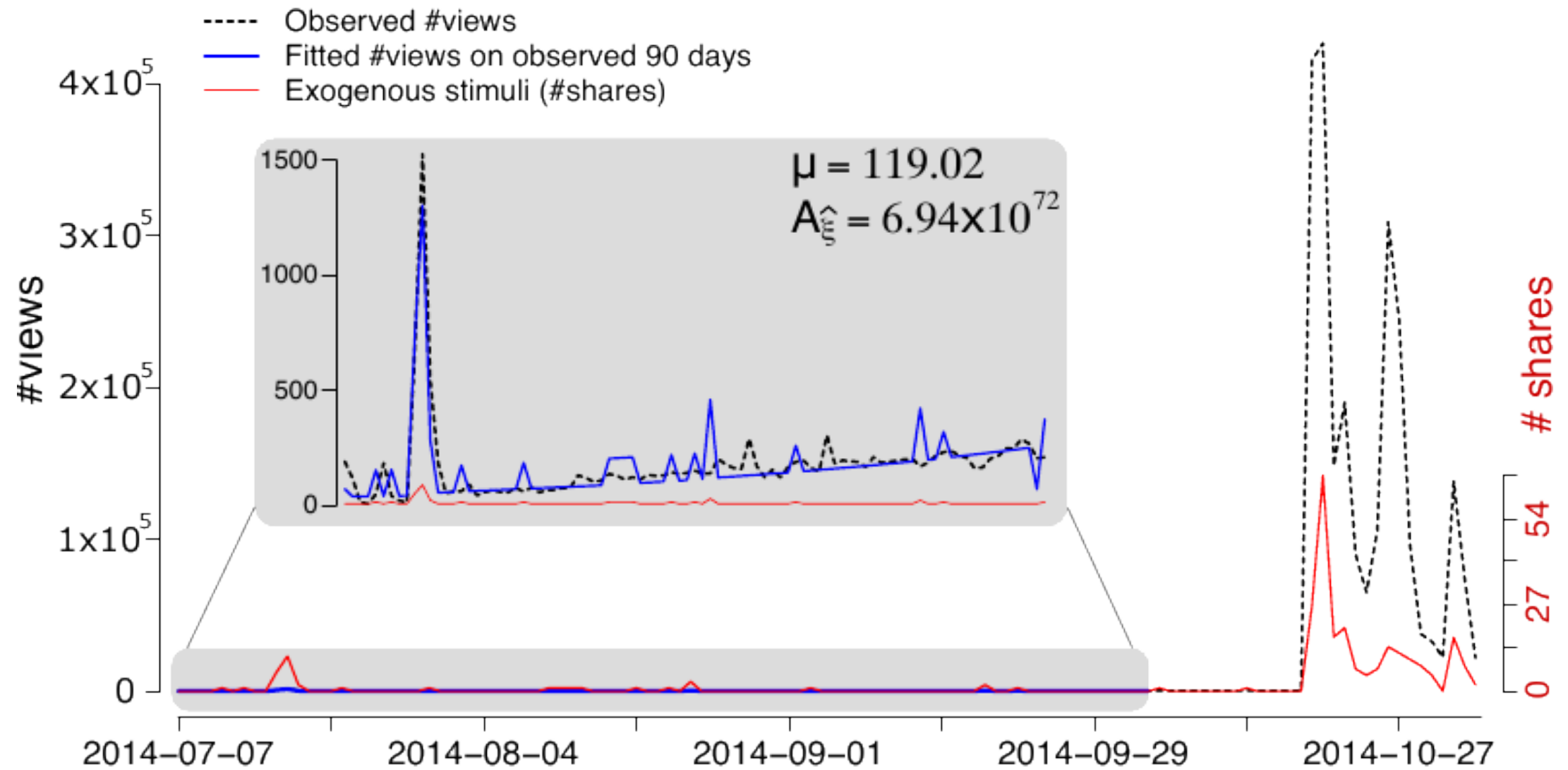
more popular videos have higher endogenous response



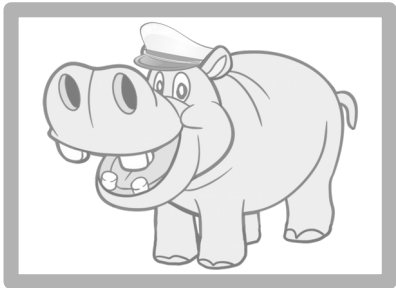
Which videos are un-promotable?



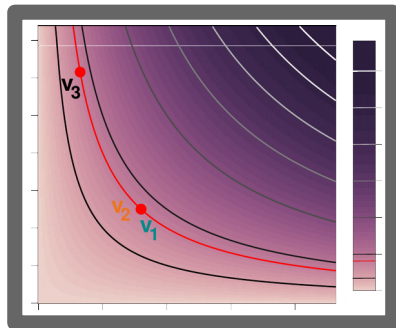
“Potentially viral” video



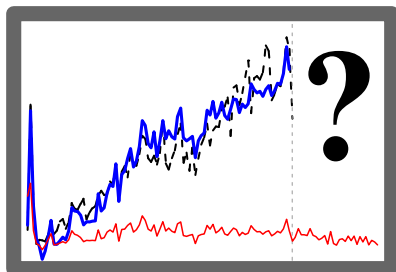
Presentation outline



Modeling popularity with HIP



Content virality and maturity time



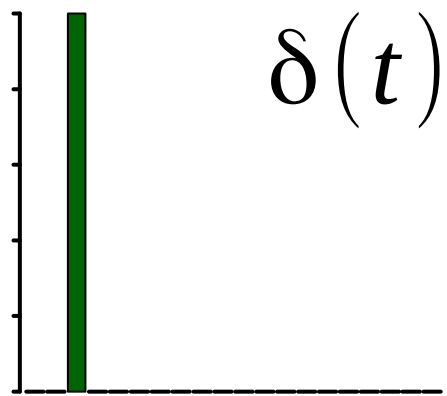
Forecasting popularity under promotion



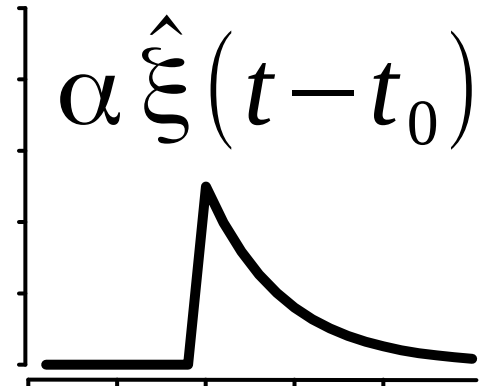
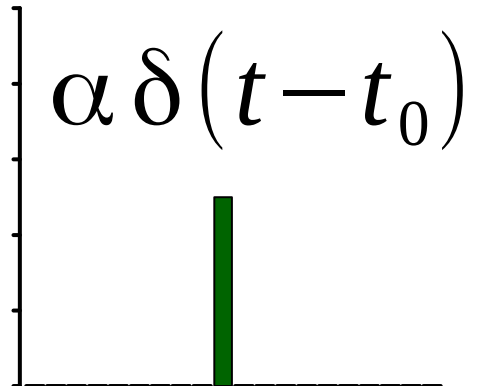
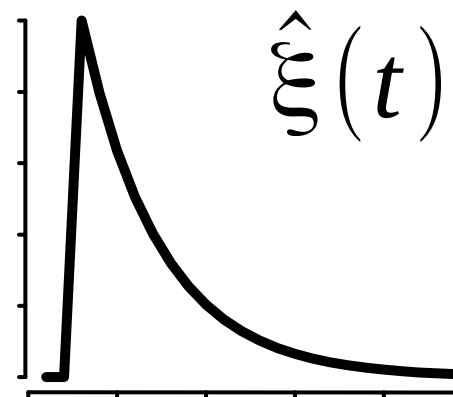
Promotions schedules and memory lengthening through promotion

HIP as a Linear Time-Invariant system

promotion

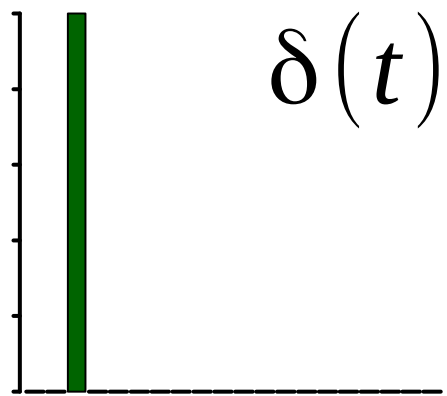


response

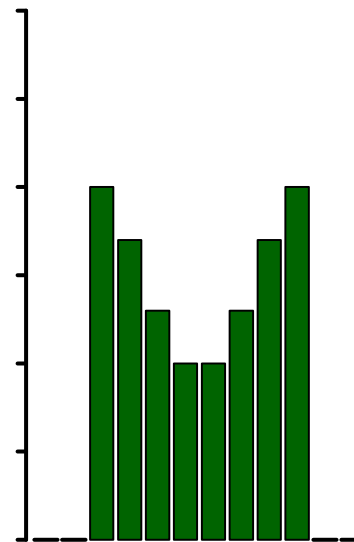
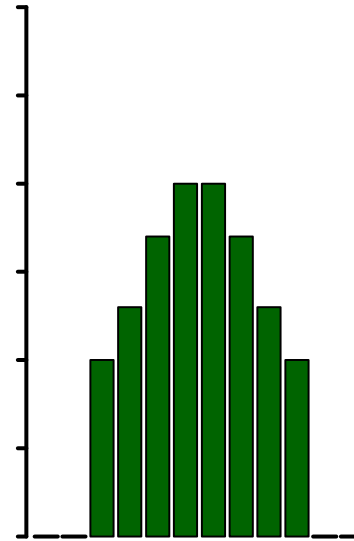
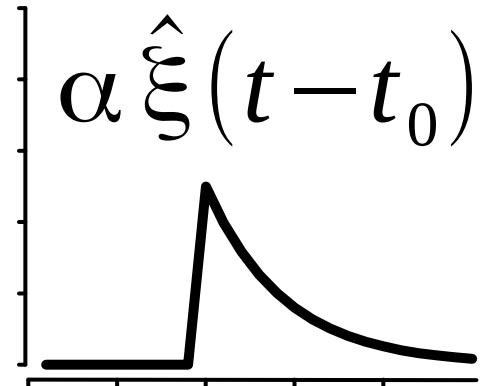
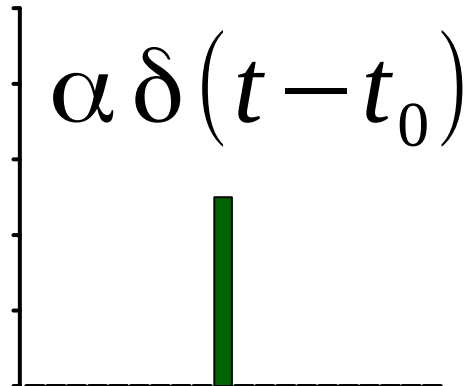
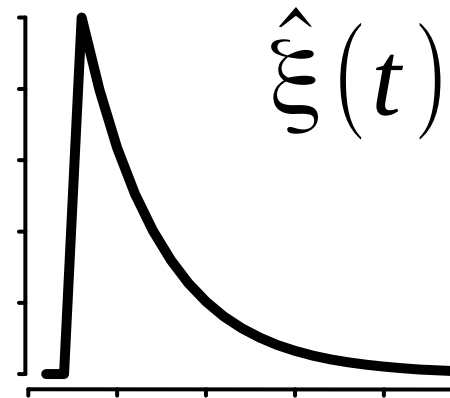


HIP as a Linear Time-Invariant system

promotion

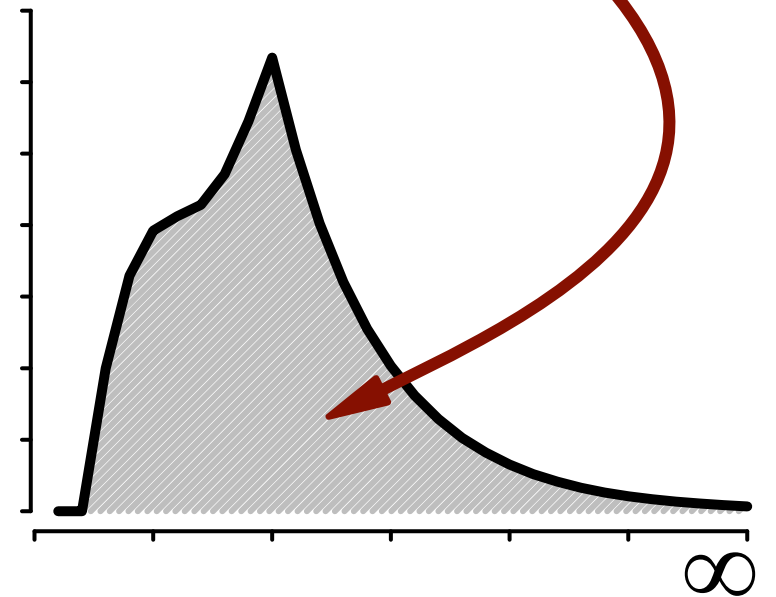
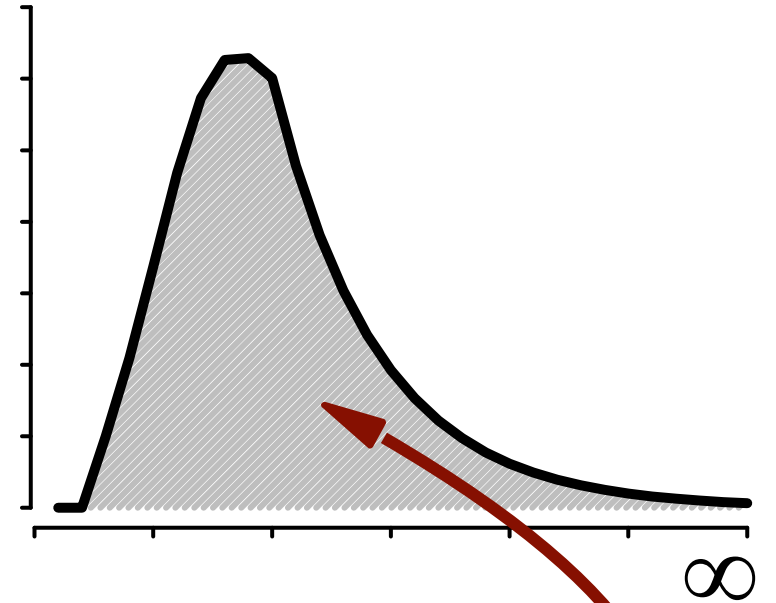


response



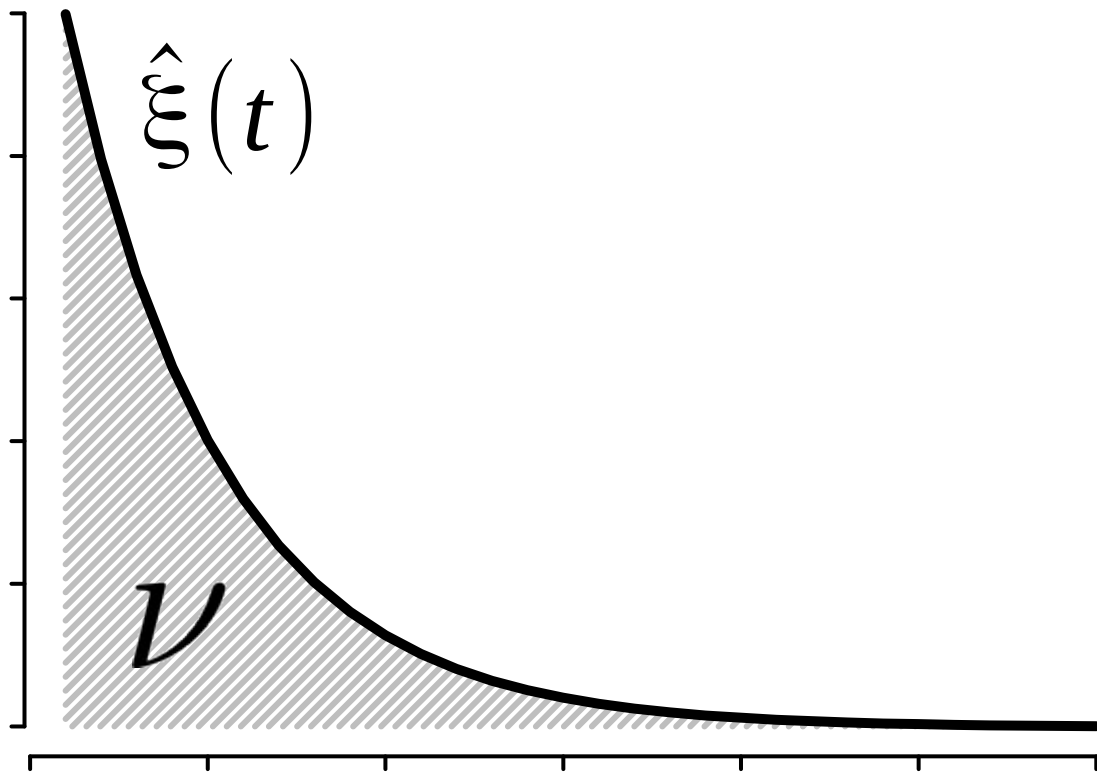
Corollary:

same
budget



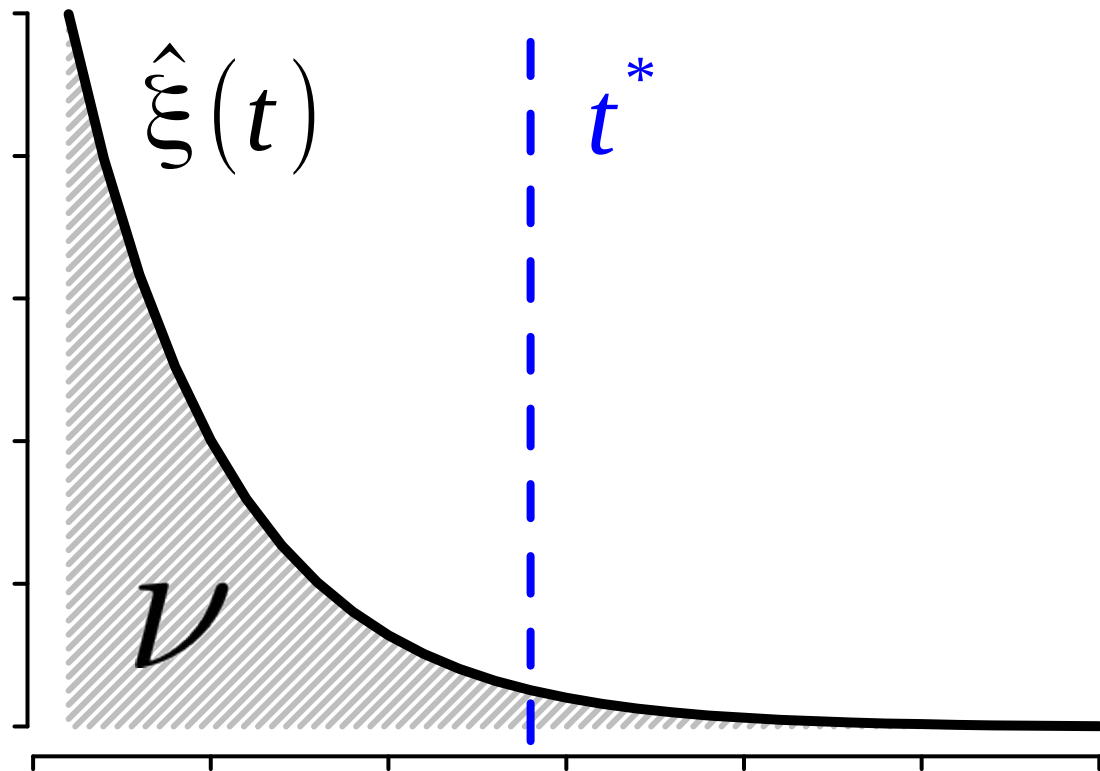
same
return

Viral potential and maturity time



Viral potential score: $\nu = \int_0^\infty \mu \hat{\xi}(t) dt = \mu A_{\hat{\xi}}$

Viral potential and maturity time



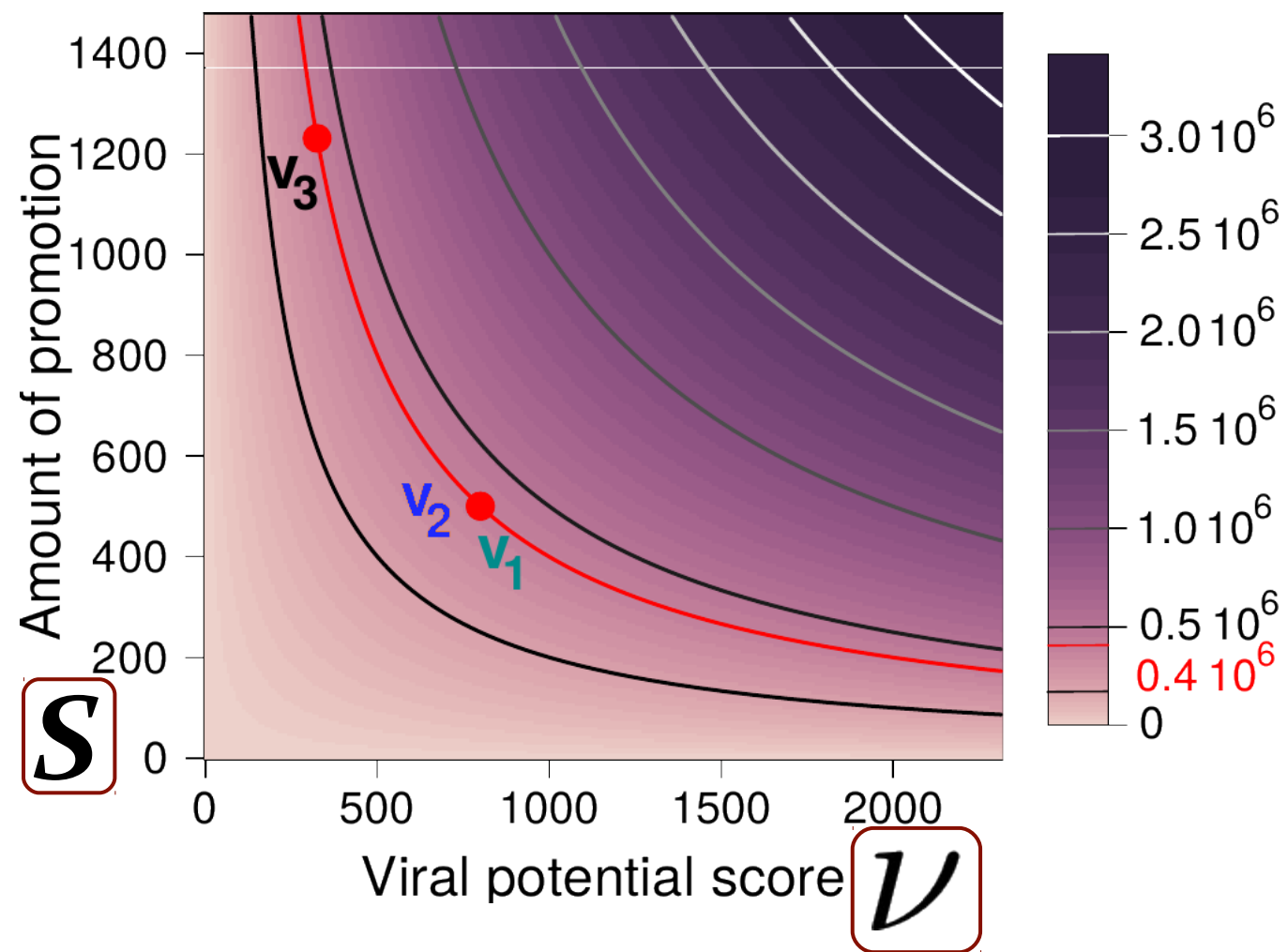
Viral potential score:

$$\nu = \int_0^\infty \mu \hat{\xi}(t) dt = \mu A_{\hat{\xi}}$$

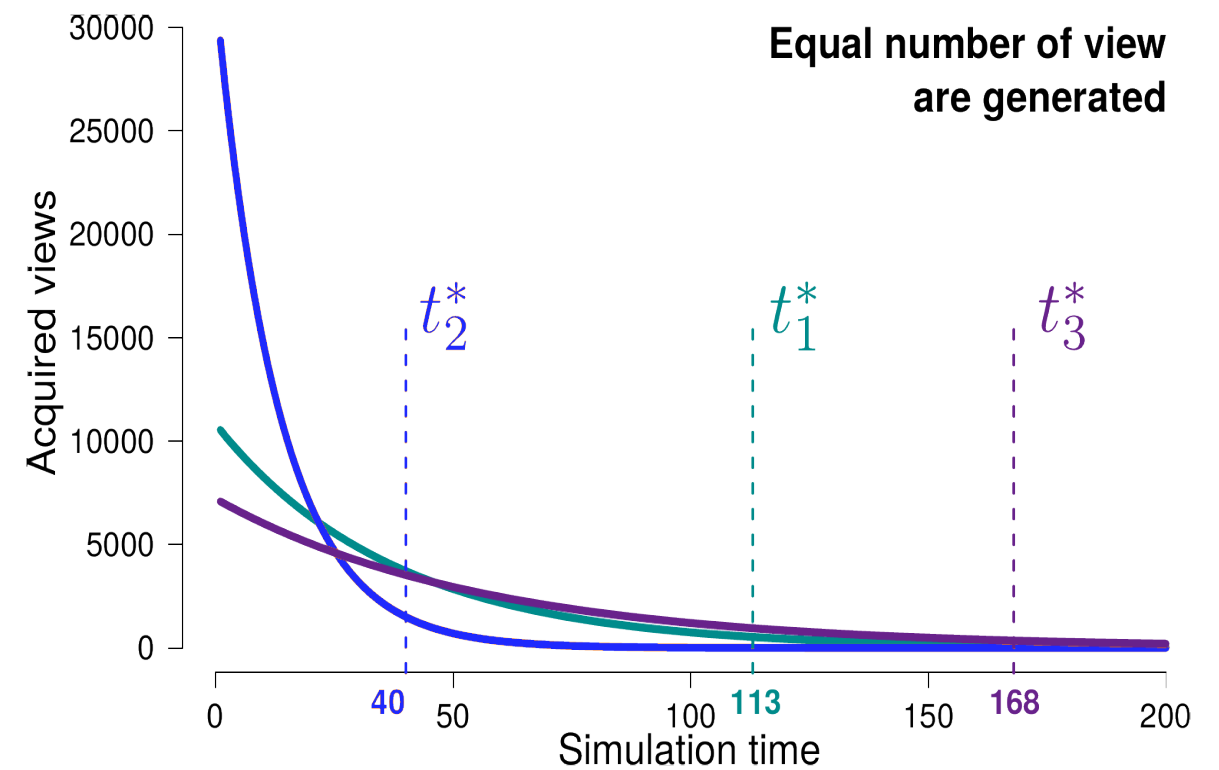
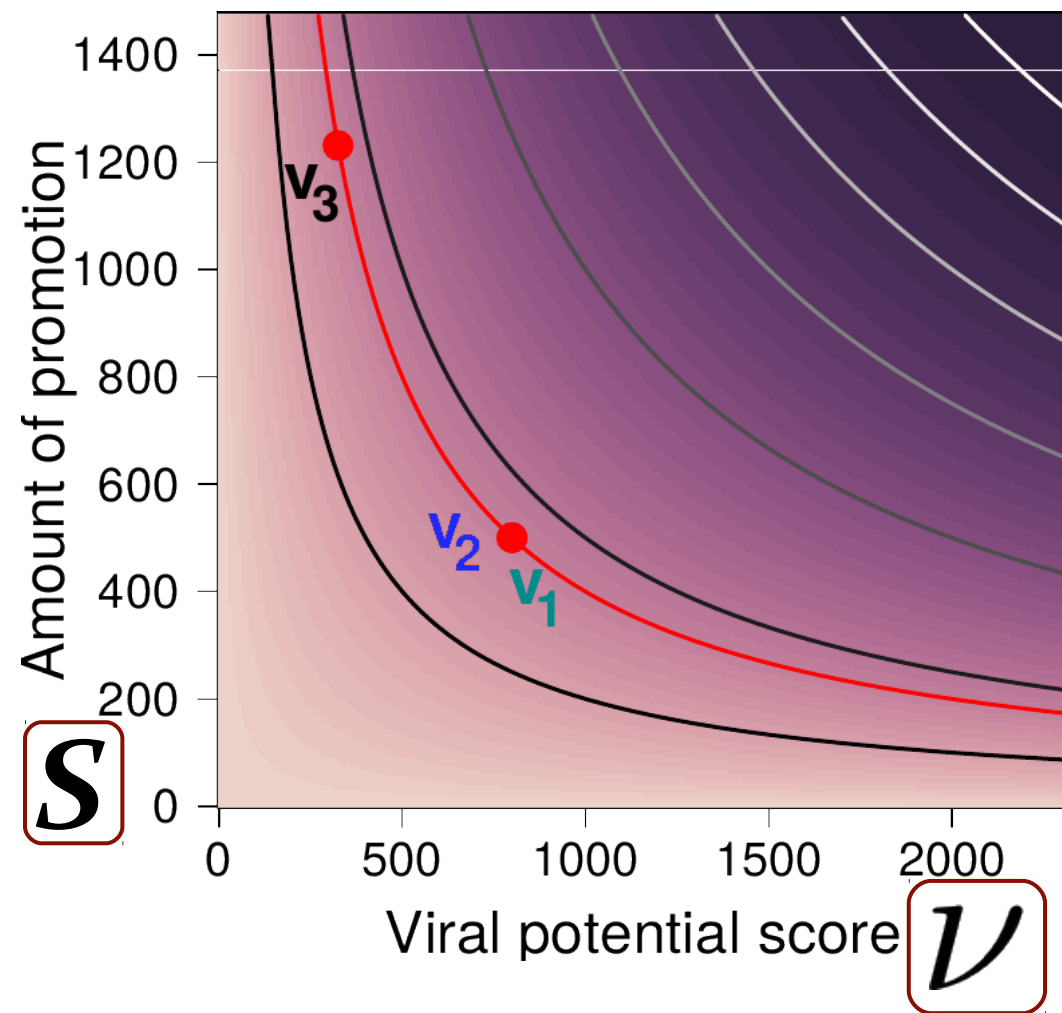
Maturity time:

$$t^* = \min \left\{ t \geq 0 \mid \int_0^t \hat{\xi}(t) dt \geq 0.95\nu \right\}$$

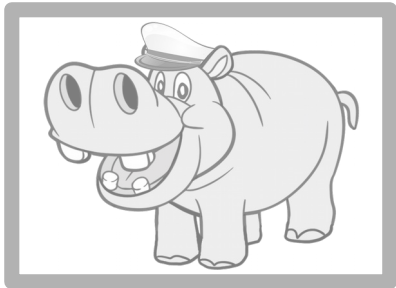
Virality map



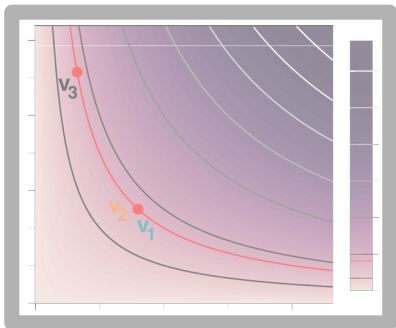
Virality map



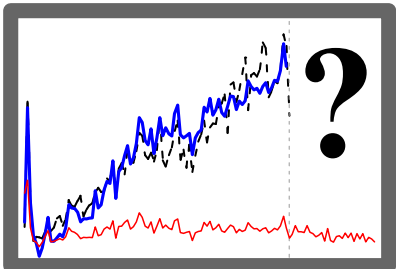
Presentation outline



Modeling popularity with HIP



Content virality and maturity time

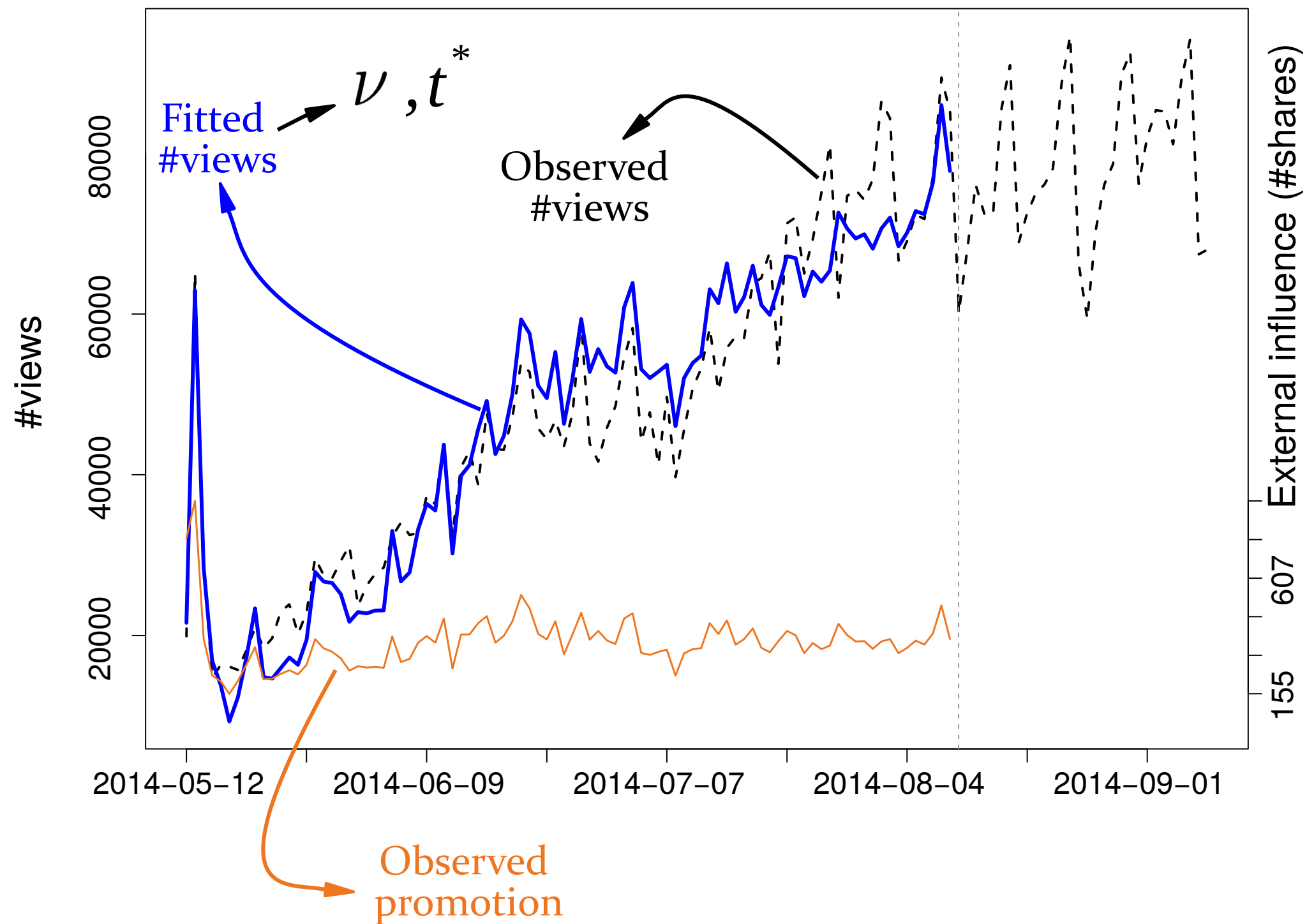


A progression of two problems relating to predicting popularity under promotion

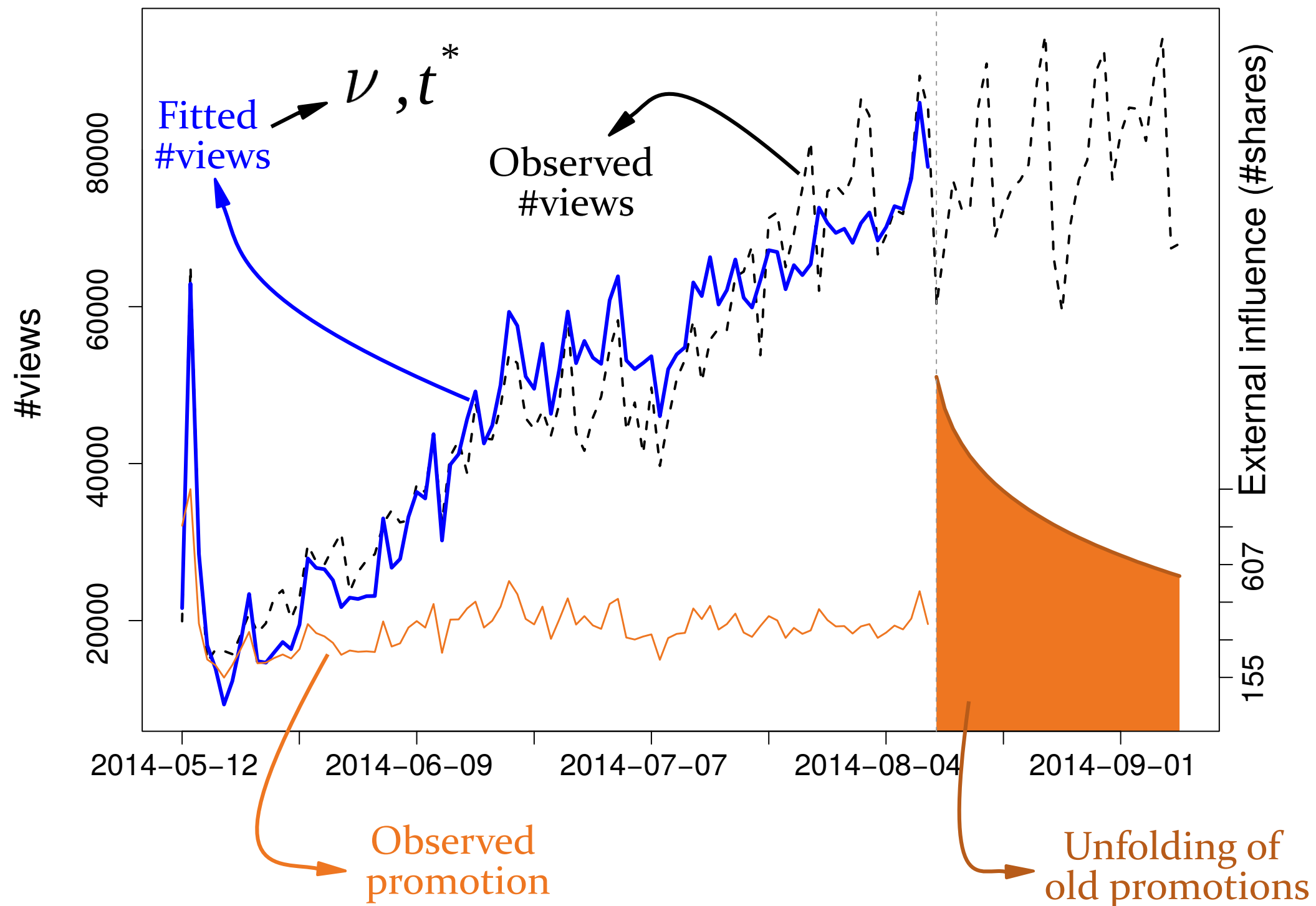


Promotions schedules and memory lengthening through promotion

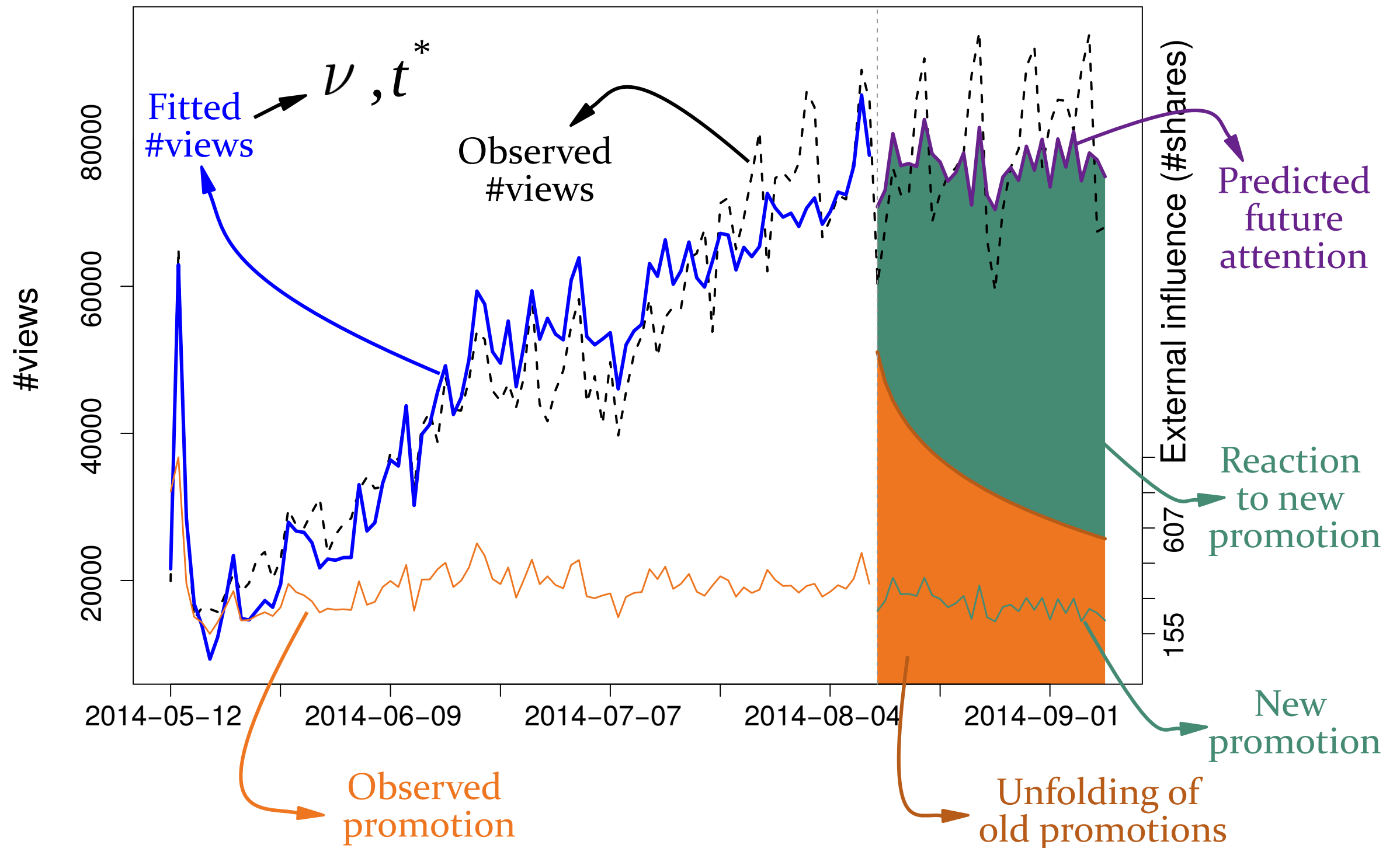
Forecasting future views (1)



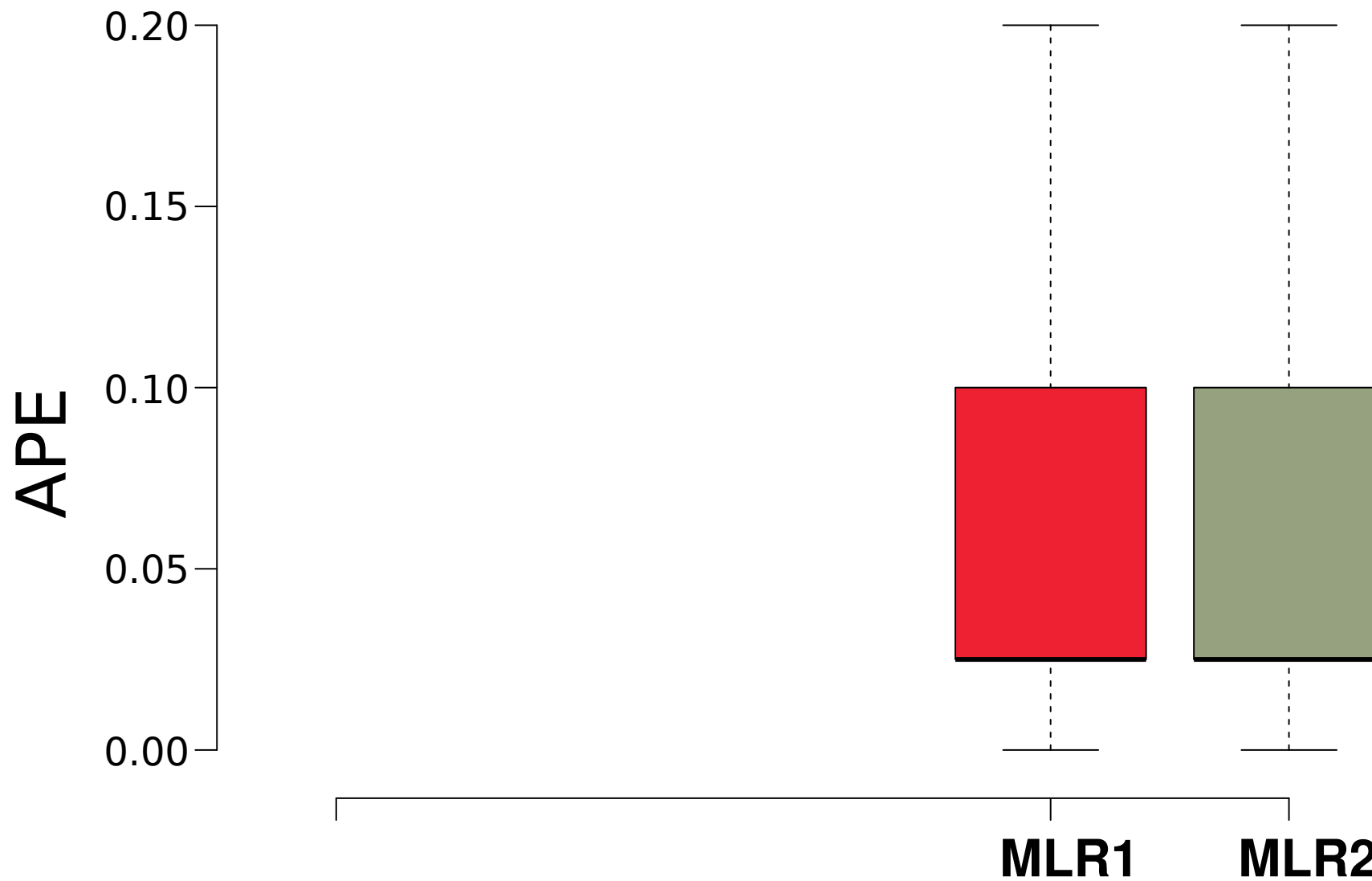
Forecasting future views (1)



Forecasting future views (1)



Forecasting future views (2)

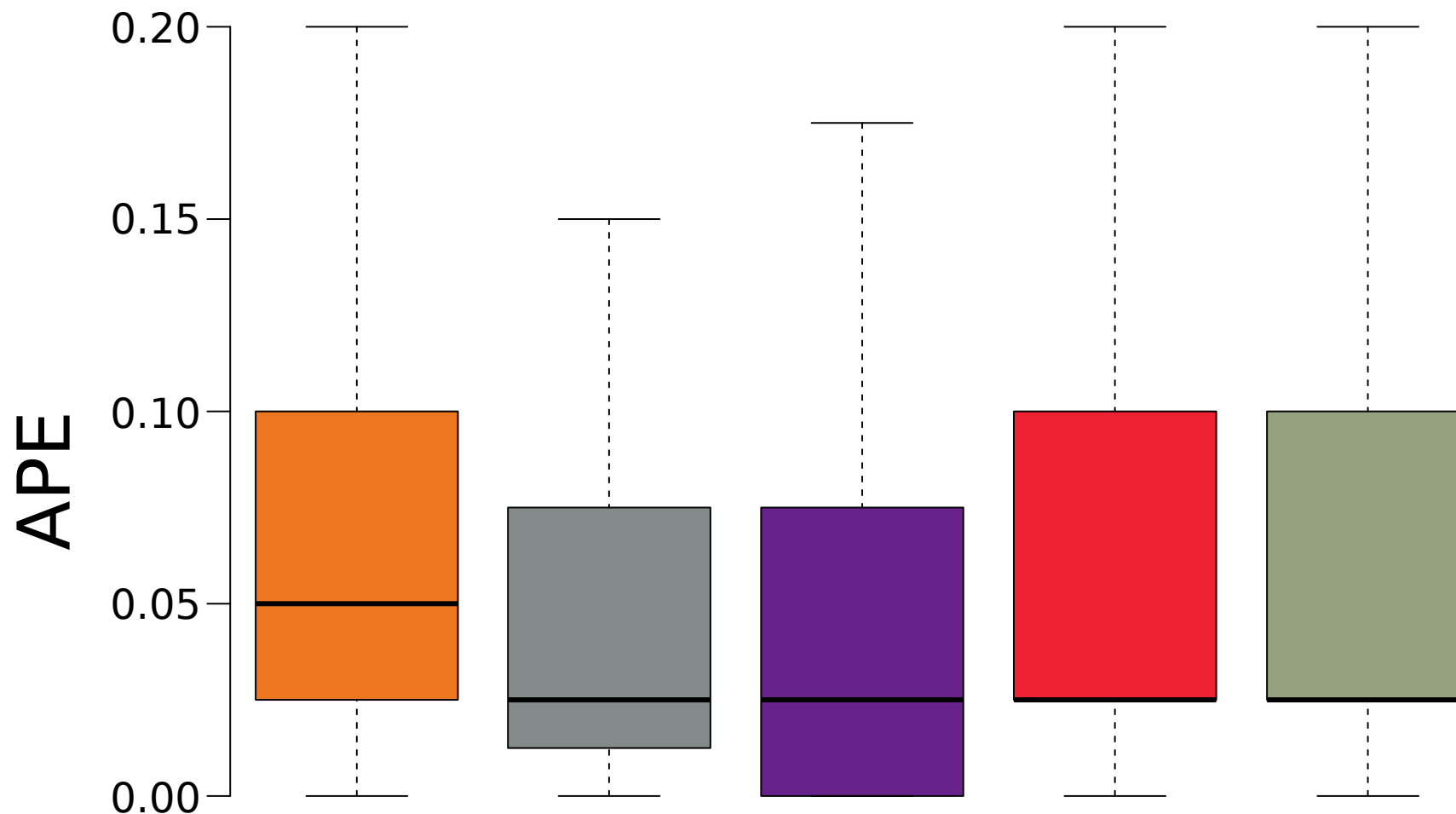


[Pinto et al
WSDM'13]

History:
Viral potential:
Promo. volume:
Promo. timing:



Forecasting future views (2)



[Rizoiu et al WWW'17]

P1

P2

P3

MLR1

MLR2

[Pinto et al WSDM'13]

History:

✓

✓

✓

✓

✓

Viral potential:

✓

✓

✓

Promo. volume:

✓

✓

✓

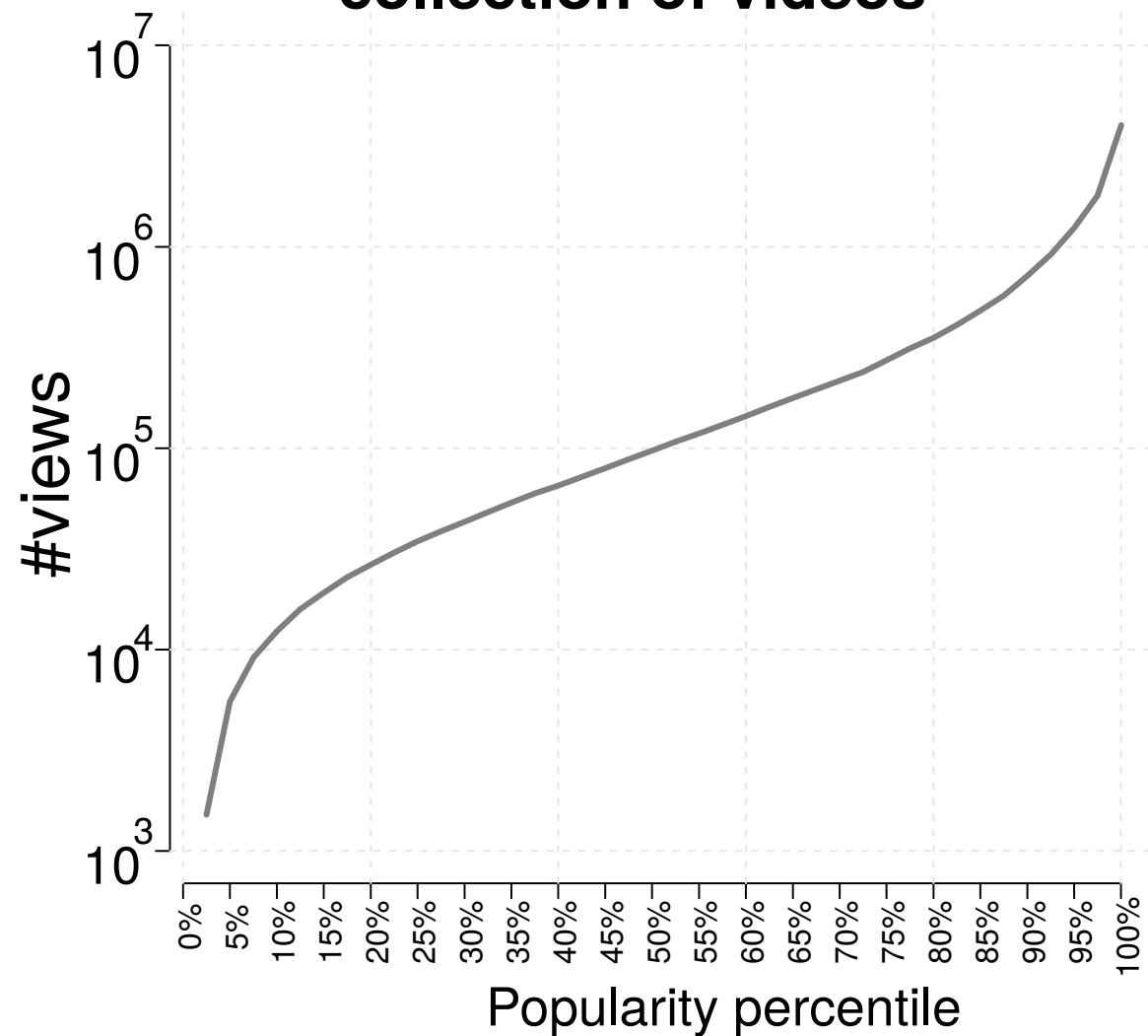
Promo. timing:

✓

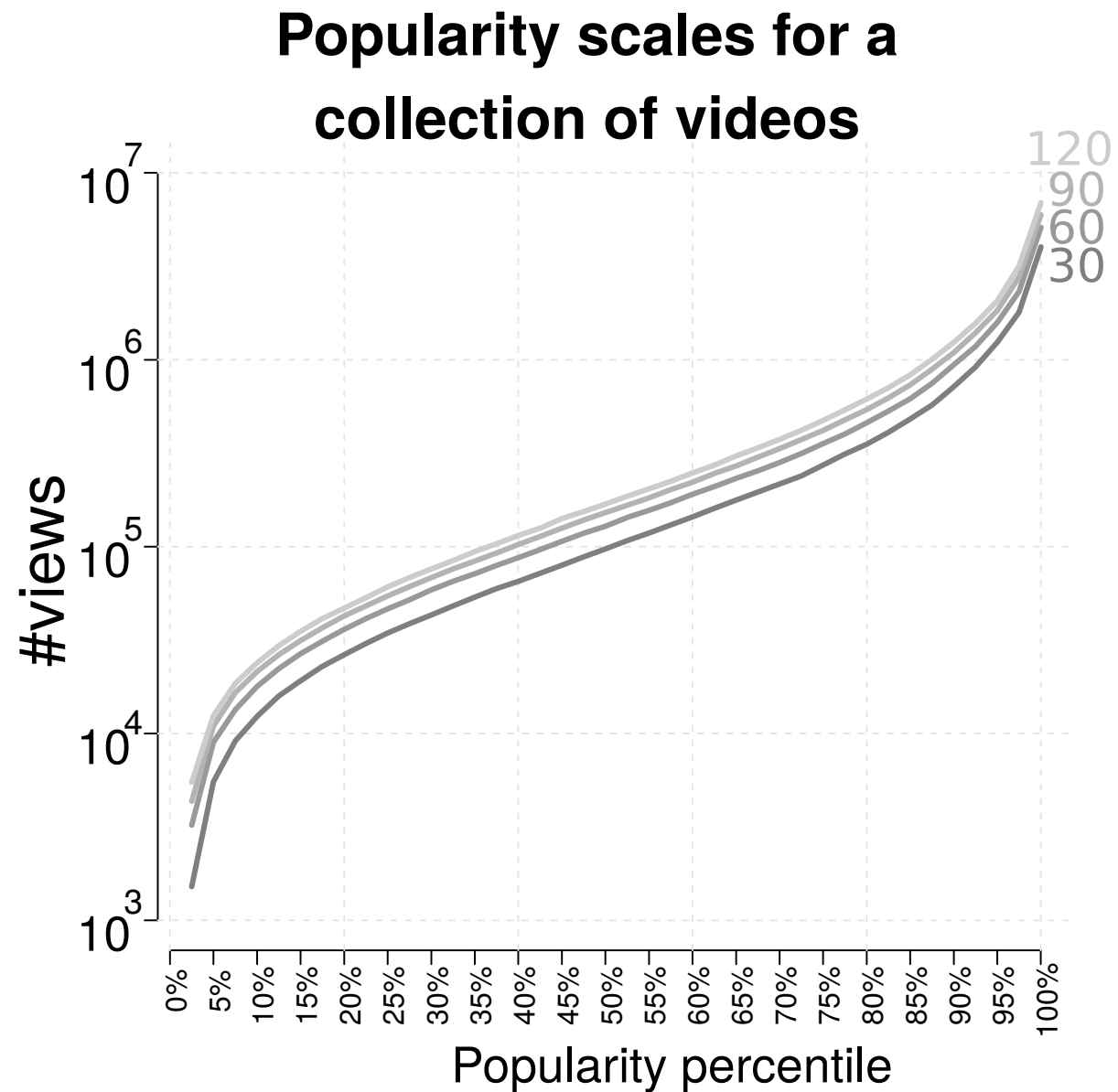
✓

Popularity scale over time

Popularity scales for a
collection of videos

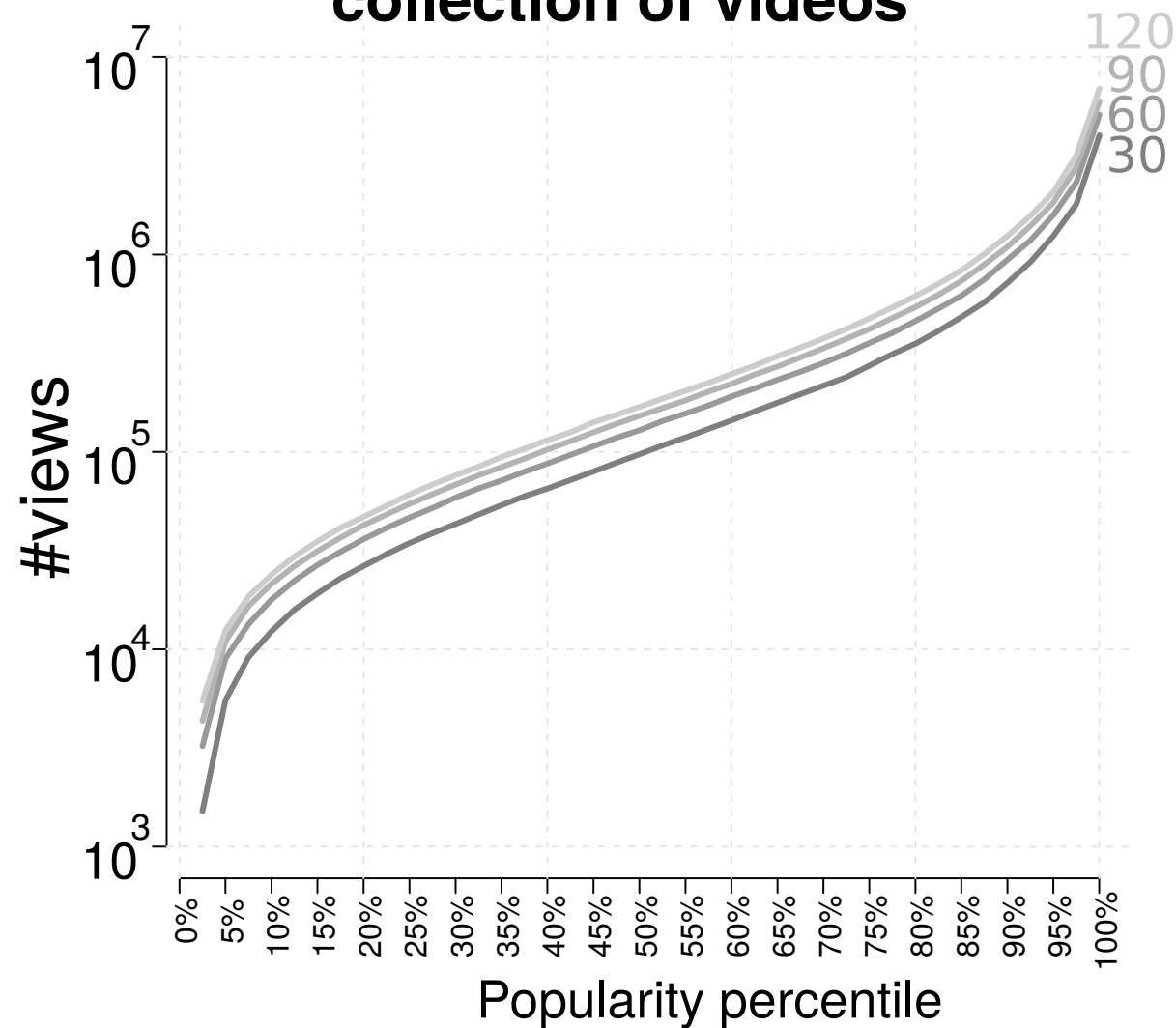


Popularity scale over time

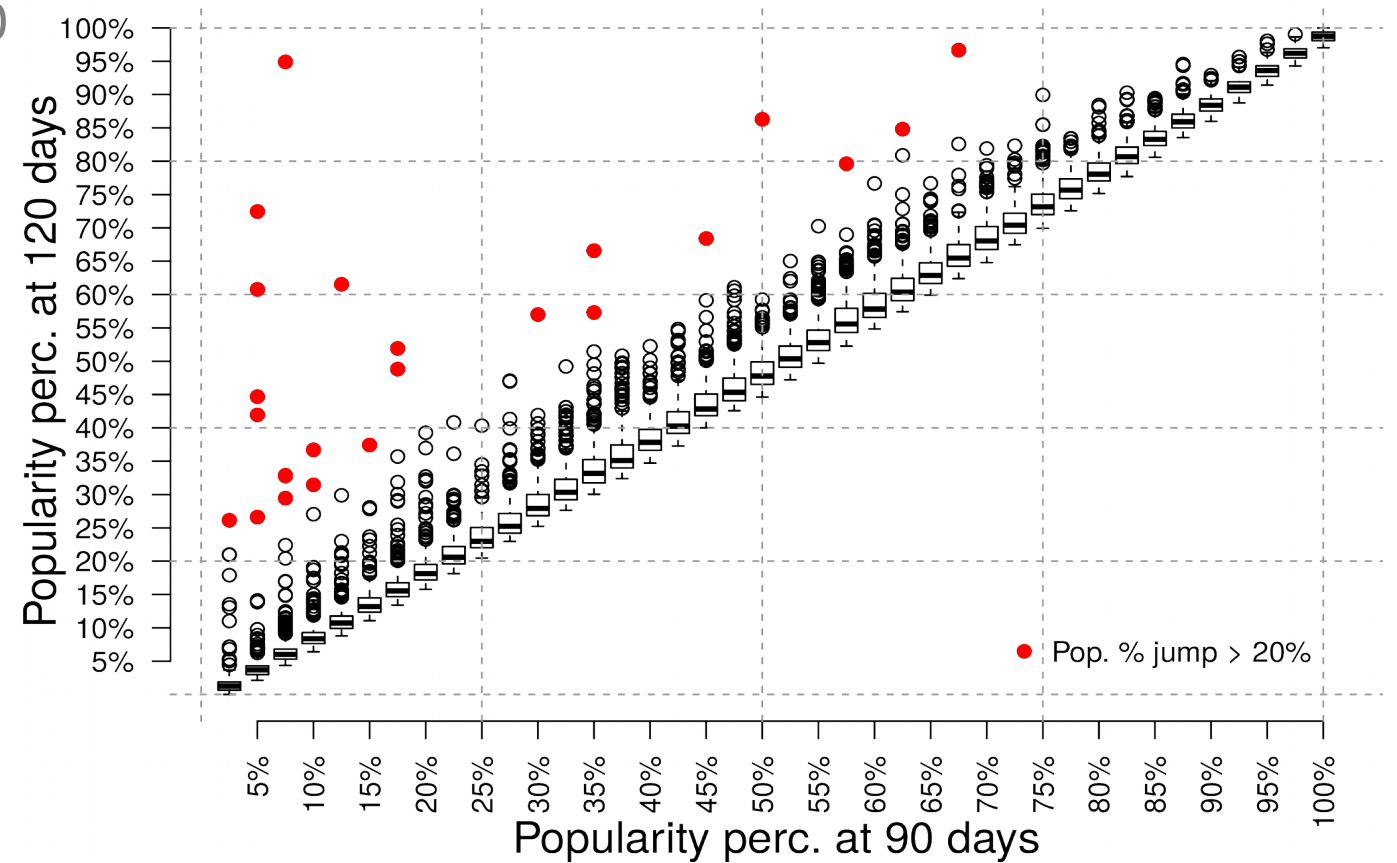


Popularity scale over time

Popularity scales for a collection of videos

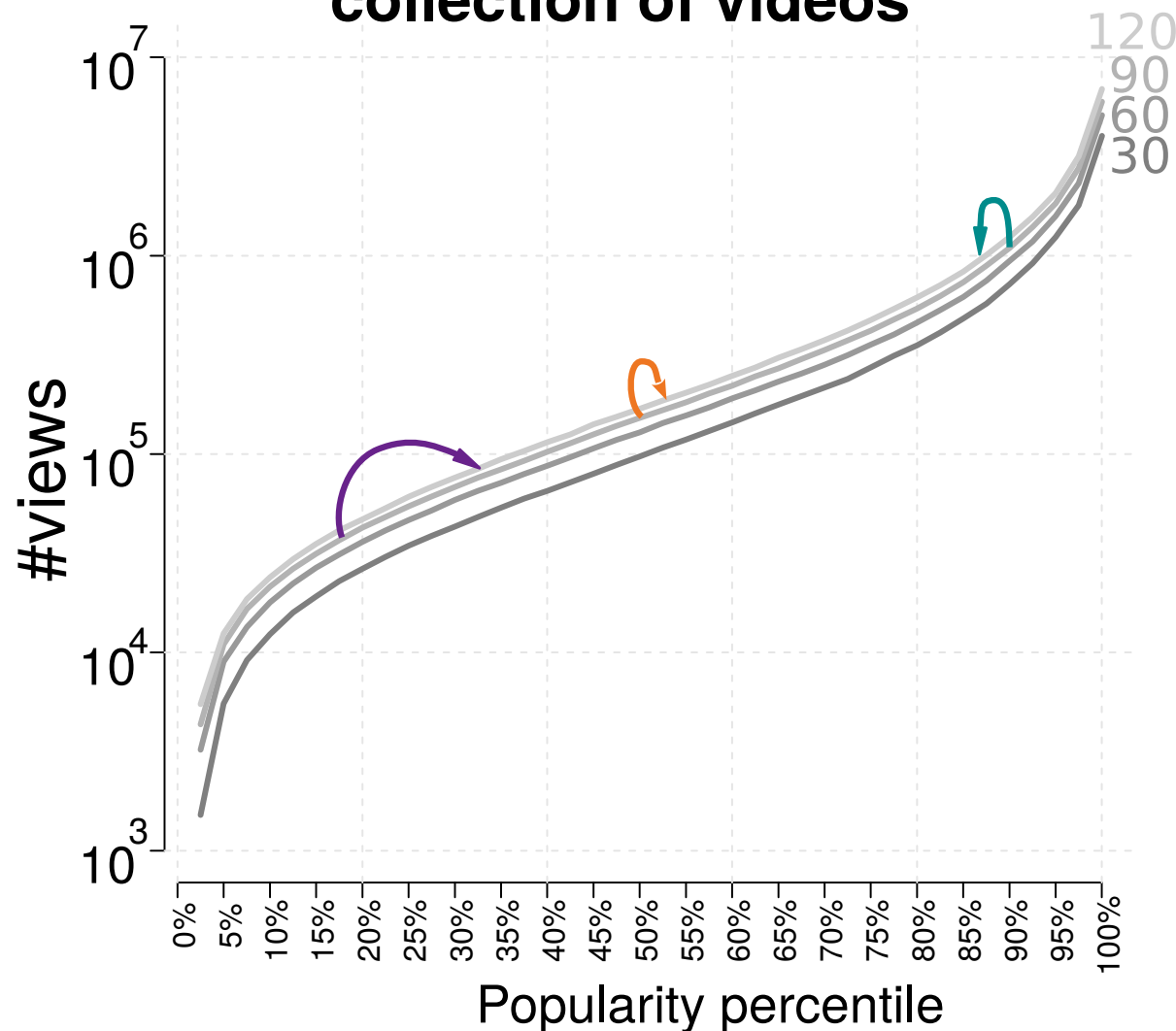


Individual video pop. % at 90 days vs. 120 days

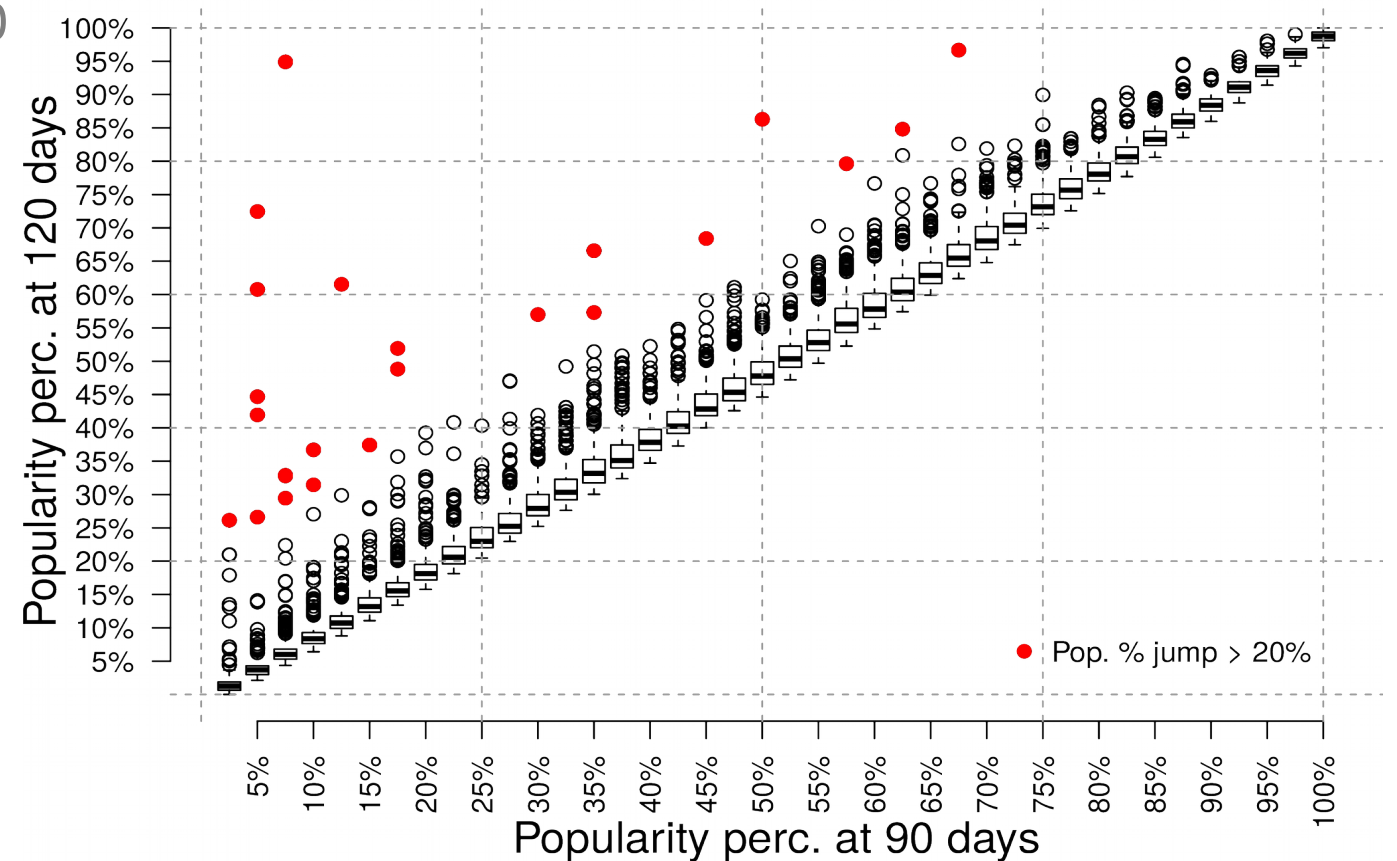


Popularity scale over time

Popularity scales for a collection of videos



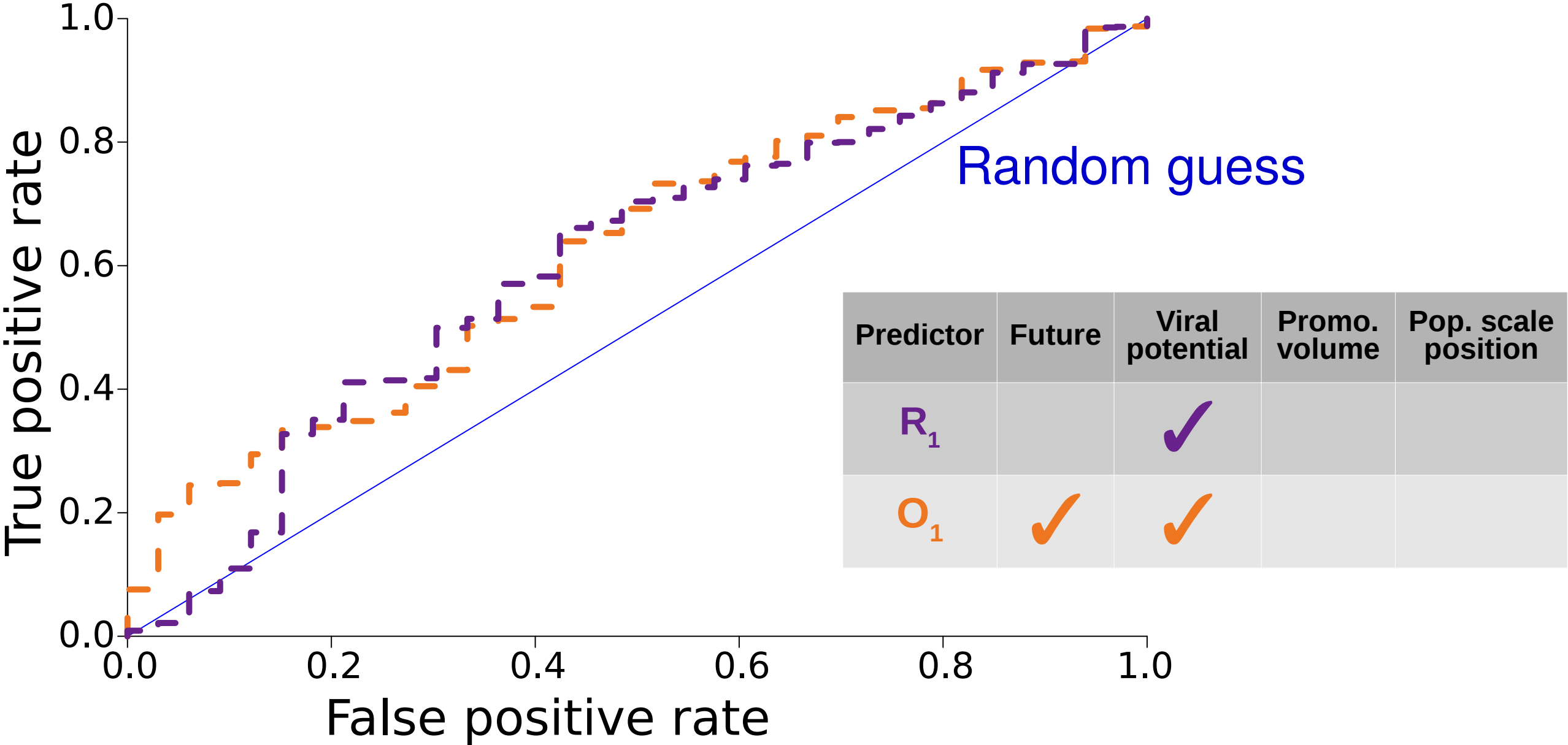
Individual video pop. % at 90 days vs. 120 days



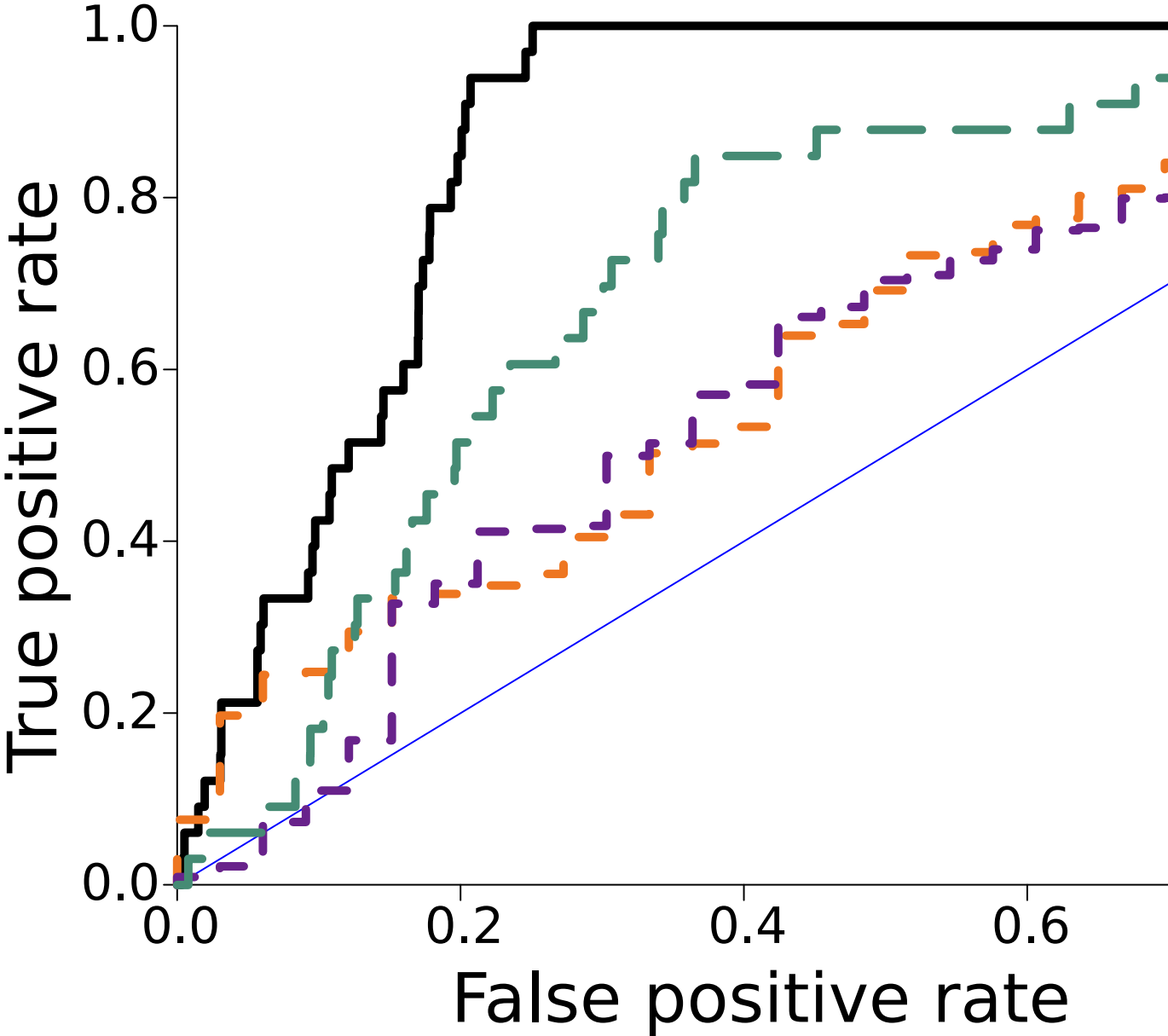
Impact of 40k views:

start at 17.5% → +15% start at 50% → +2.5% start at 90% → -2.5%

ROC curves for videos that jump

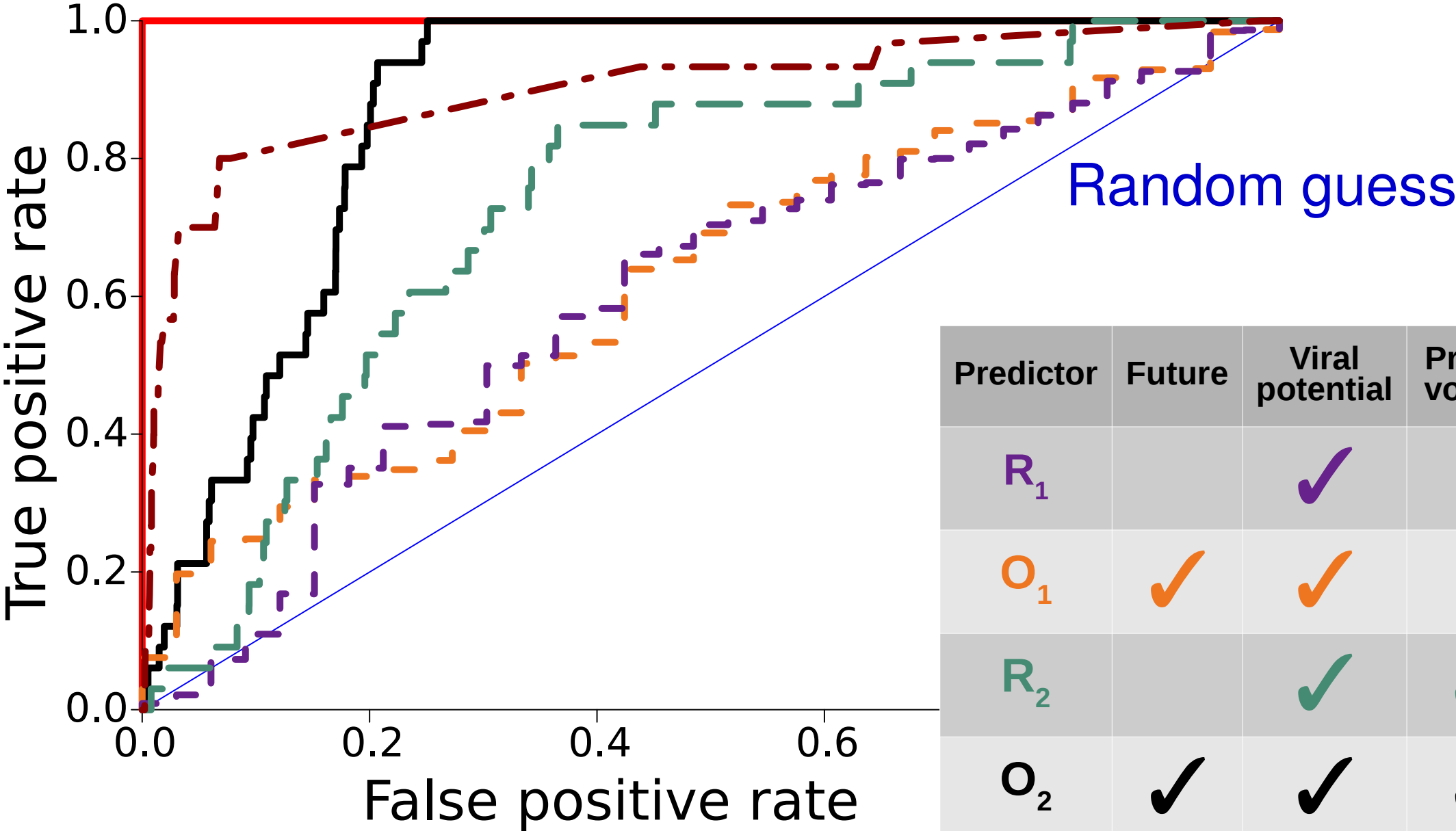


ROC curves for videos that jump



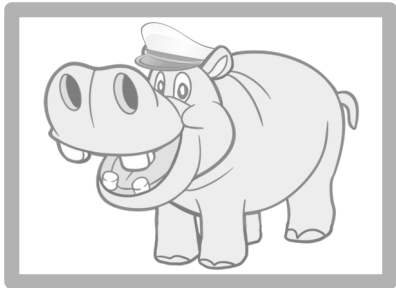
Predictor	Future	Viral potential	Promo. volume	Pop. scale position
R_1		✓		
O_1	✓	✓		
R_2		✓	✓	
O_2	✓	✓	✓	

ROC curves for videos that jump

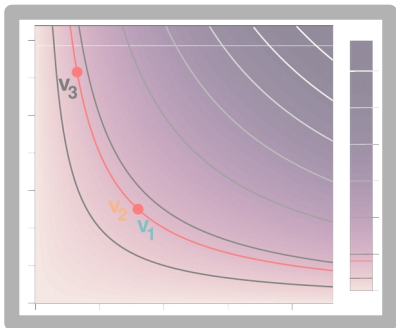


Predictor	Future	Viral potential	Promo. volume	Pop. scale position
R_1		✓		
O_1	✓	✓		
R_2		✓	✓	
O_2	✓	✓	✓	
R_3		✓	✓	✓
O_3	✓	✓	✓	✓

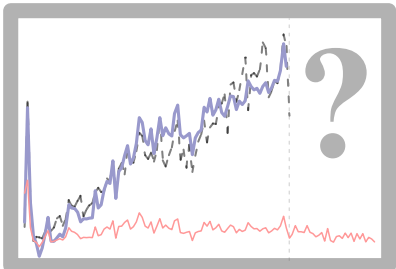
Presentation outline



Modeling popularity with HIP



Content virality and maturity time



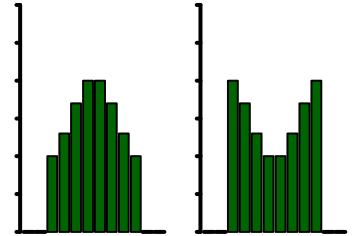
Forecasting popularity under promotion



When does promotion timing matter?
Why do people prefer constant promotion?

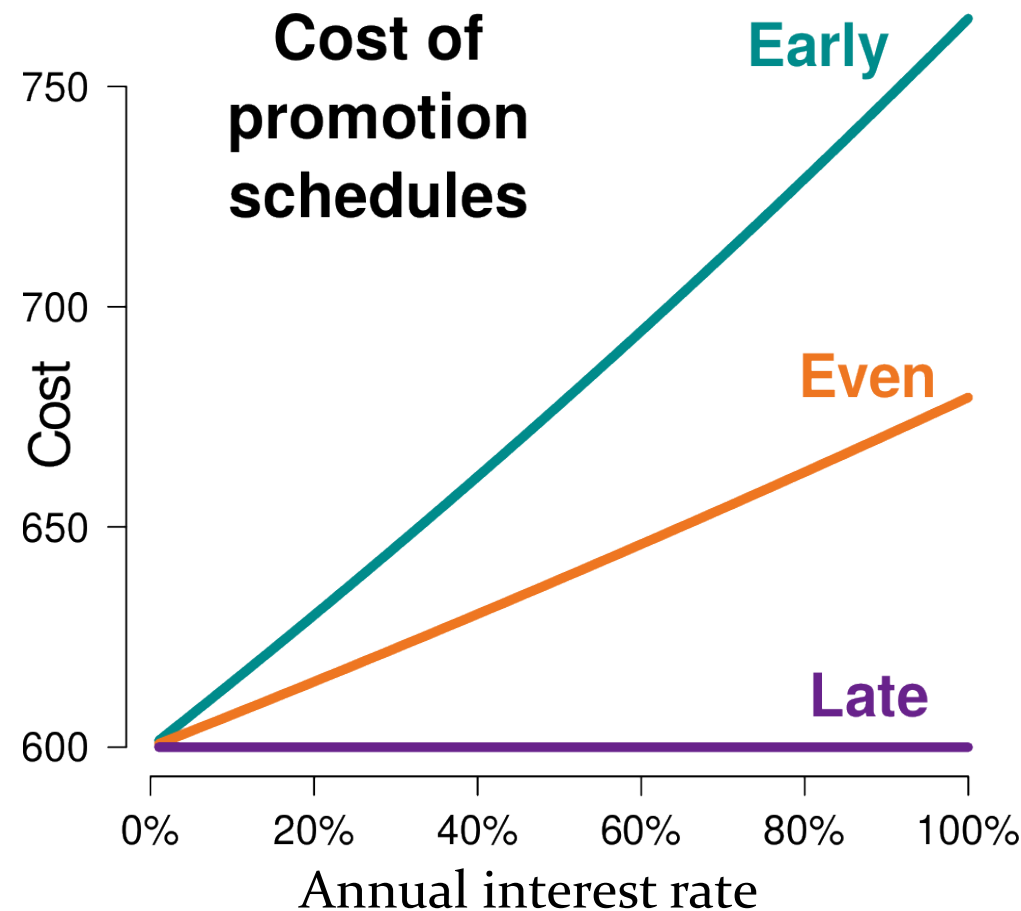
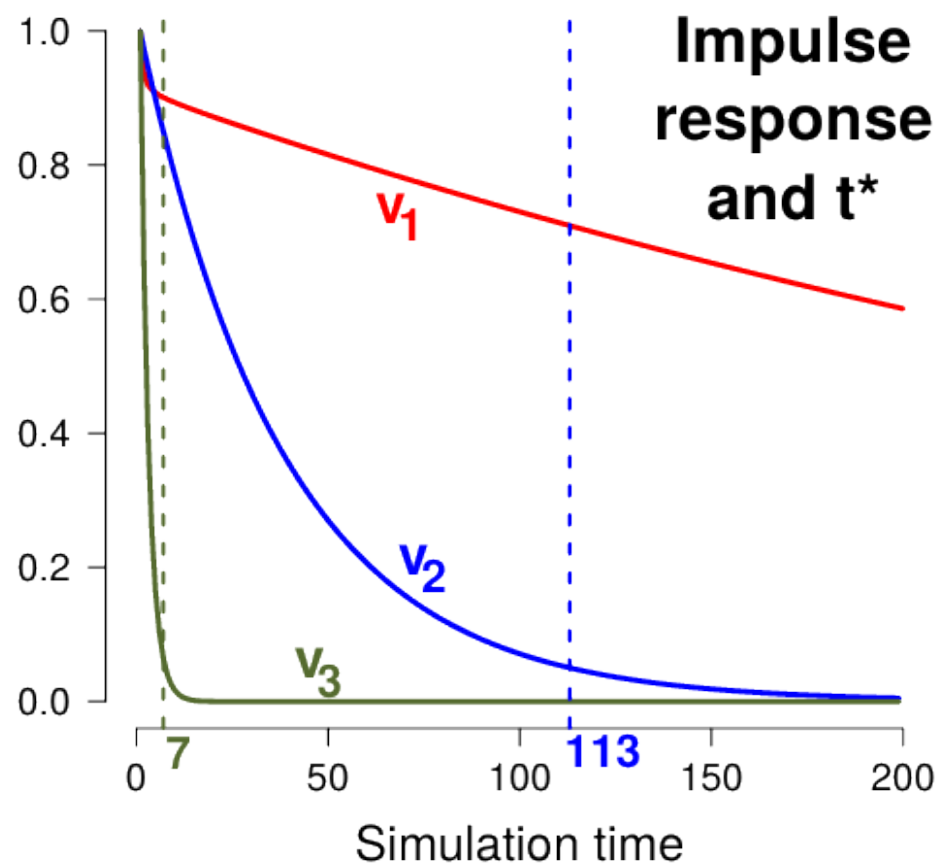
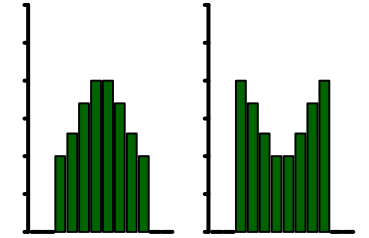
Designing promotion schedules

LTI corollary: same budget, same return!

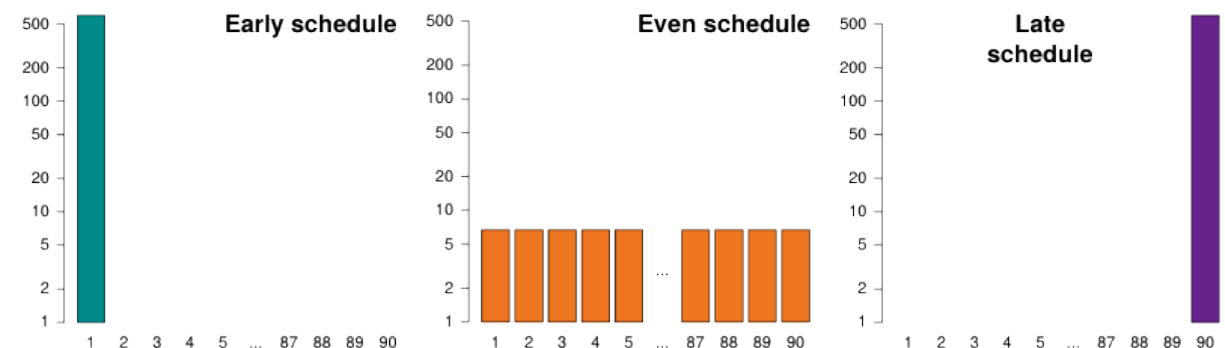


Designing promotion schedules

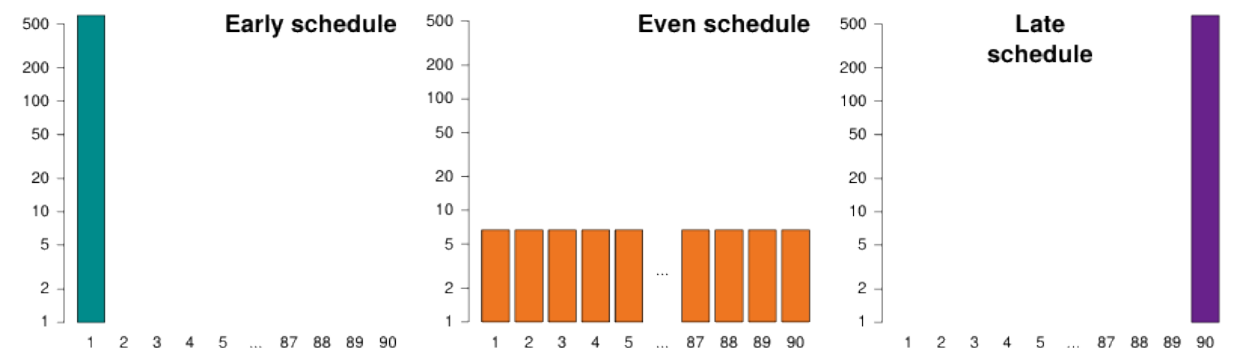
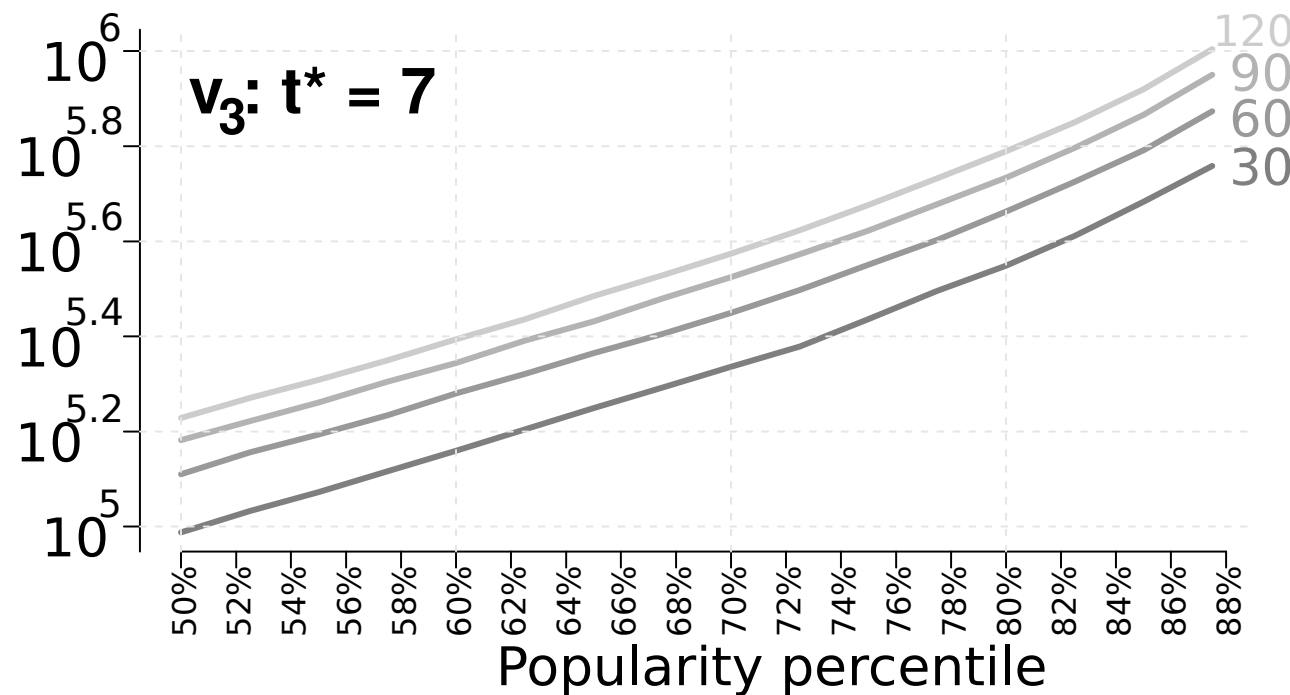
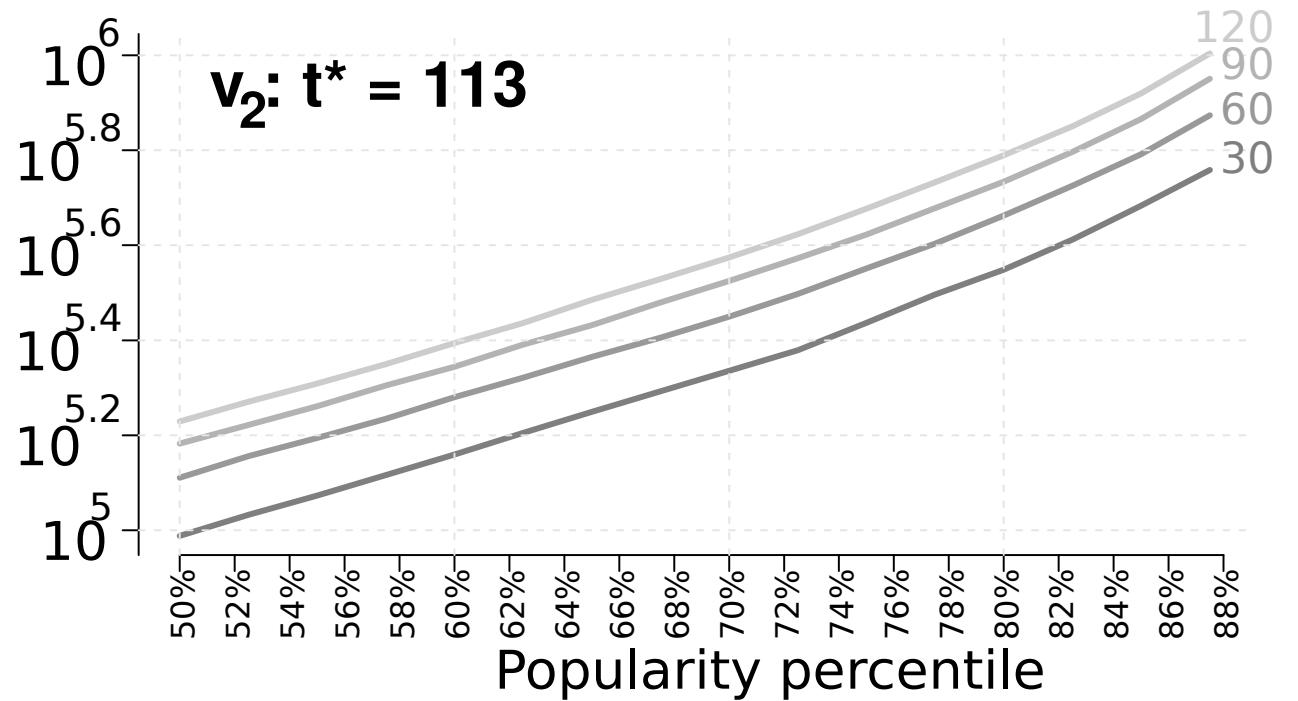
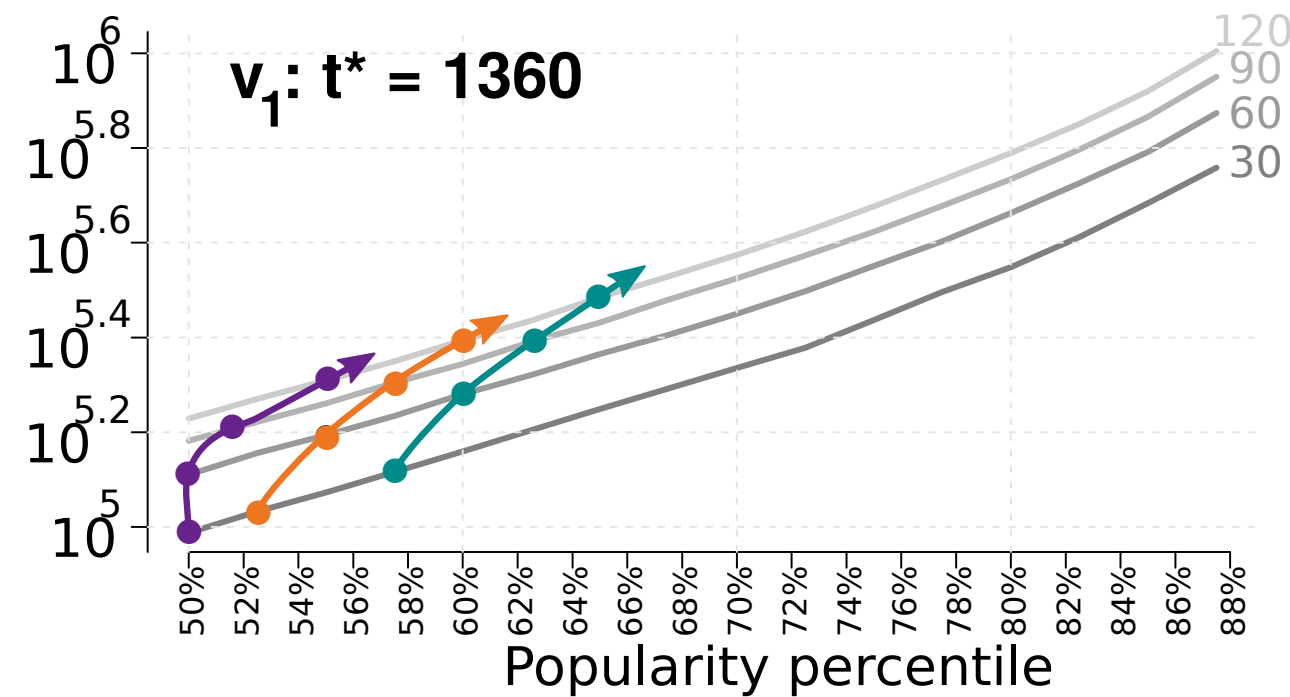
LTI corollary: same budget, same return!



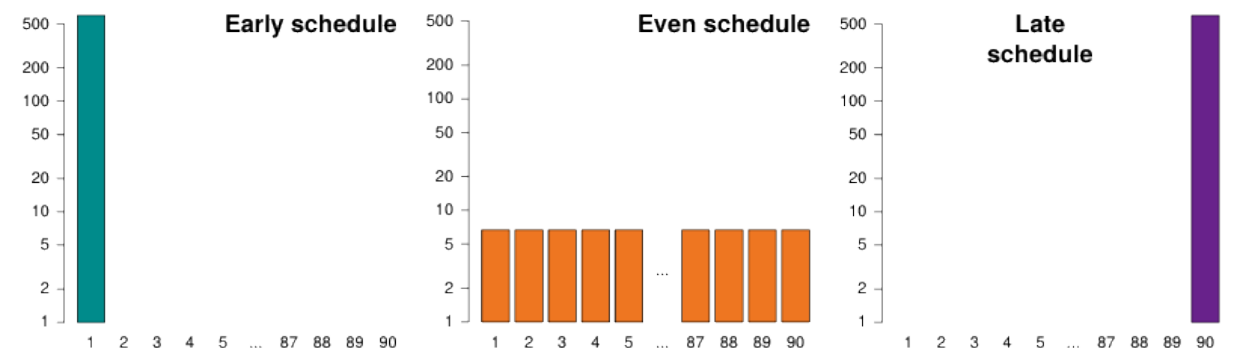
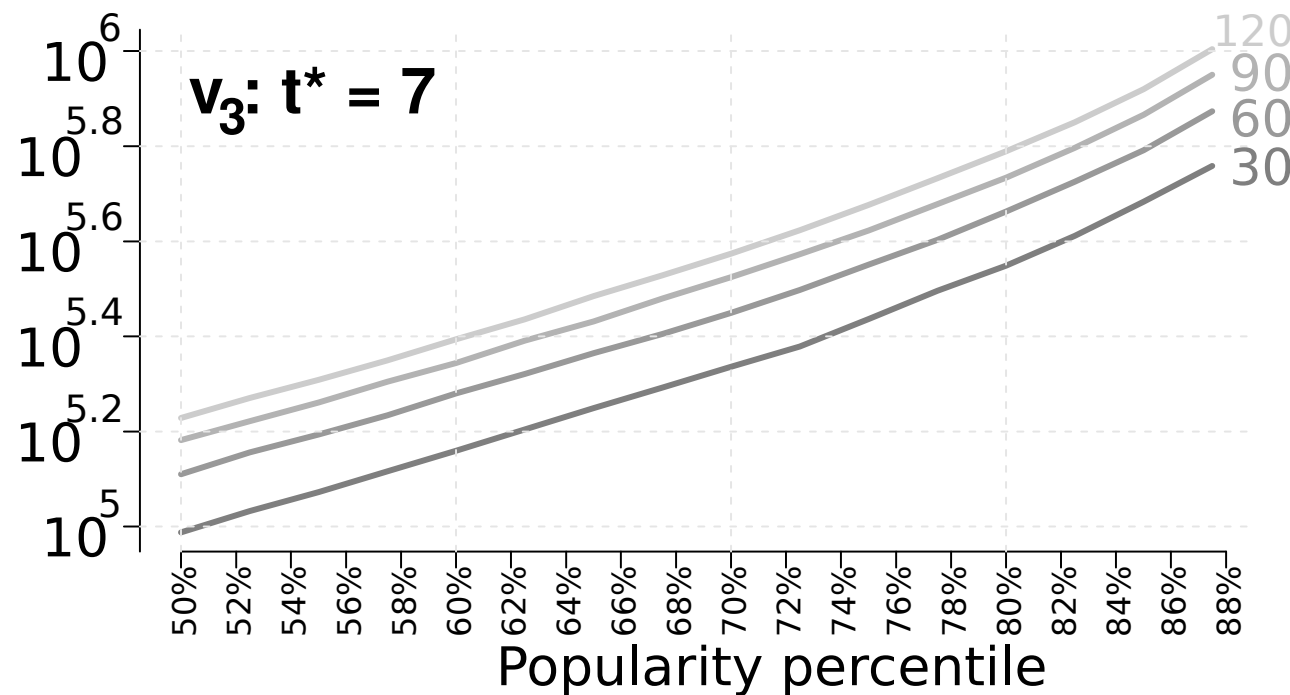
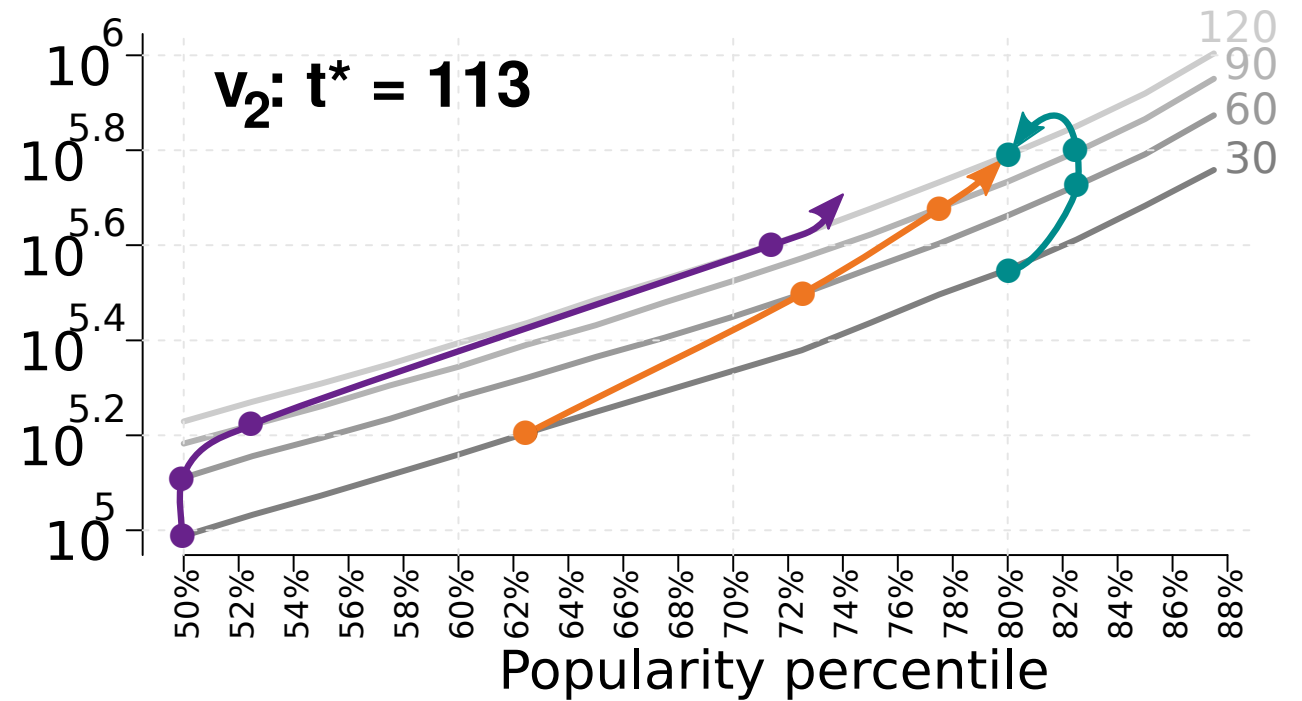
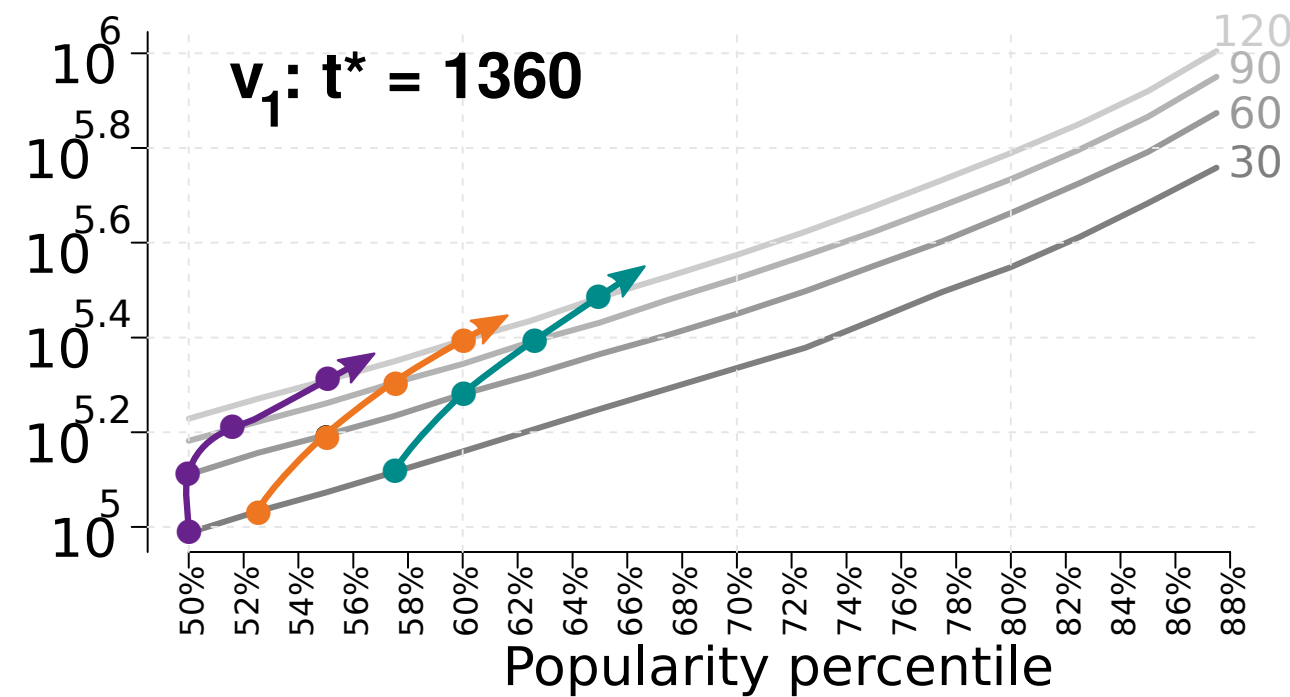
Compounding interest: $cost = (1+a)^k$



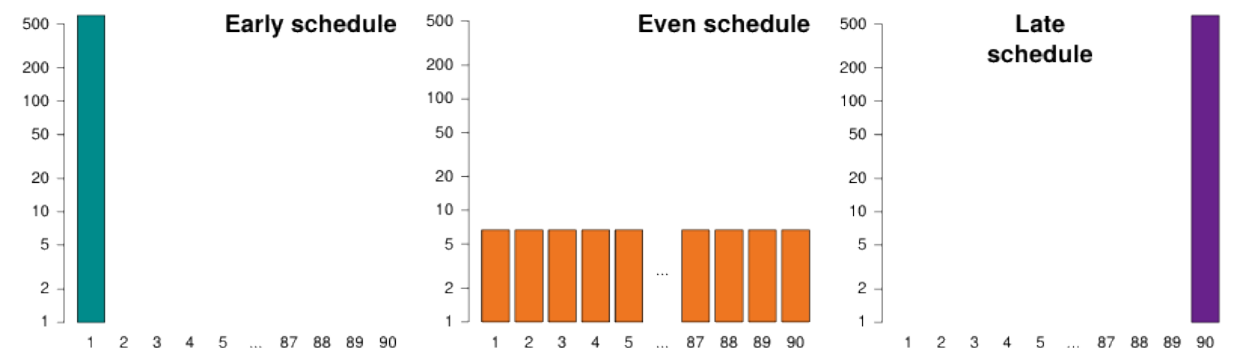
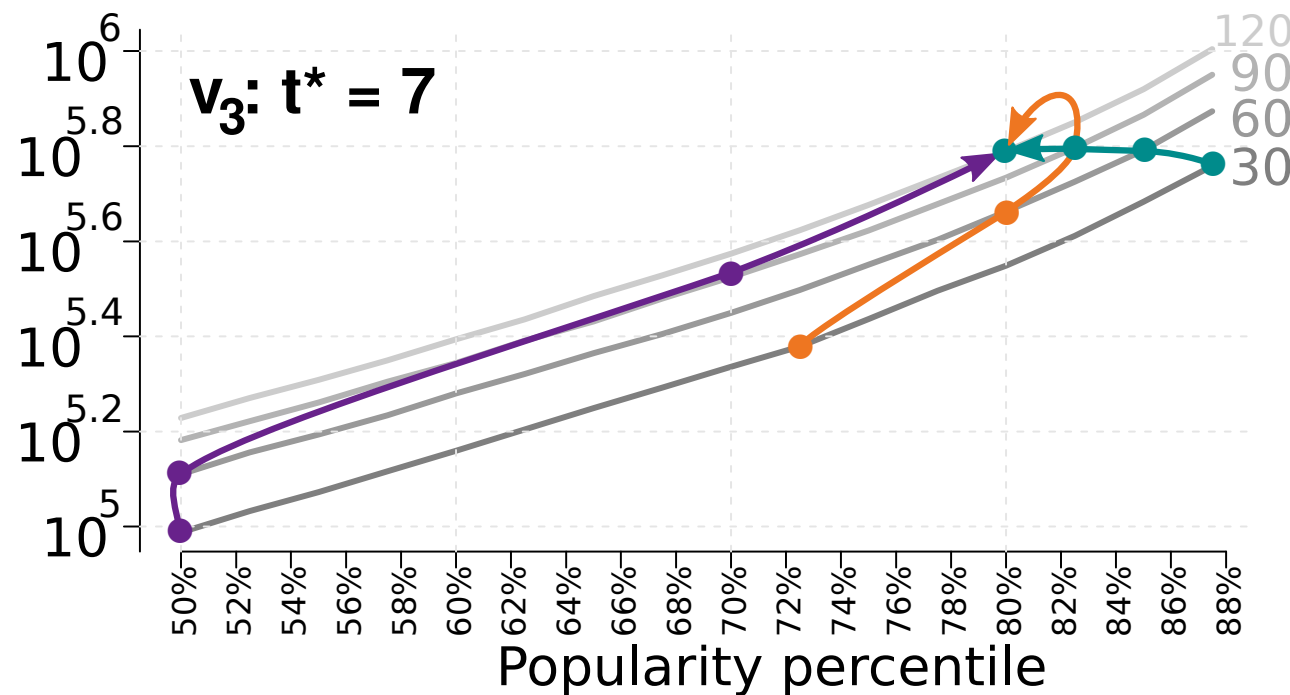
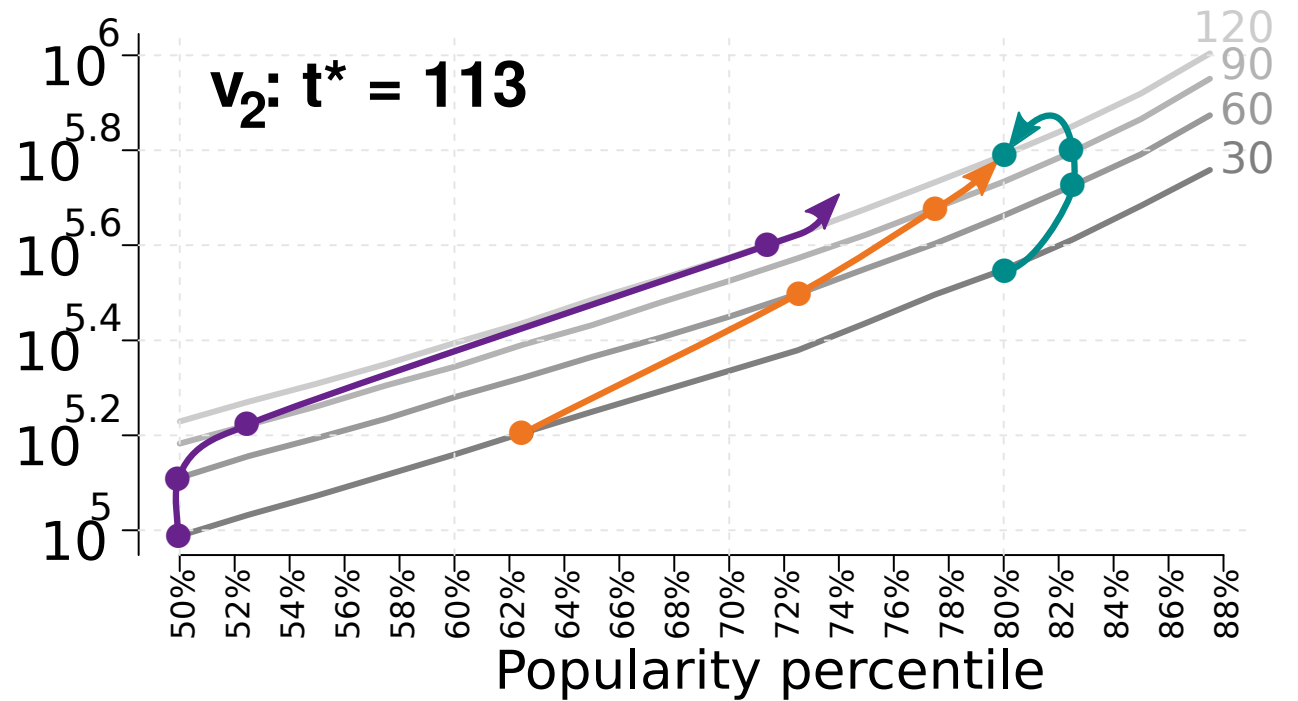
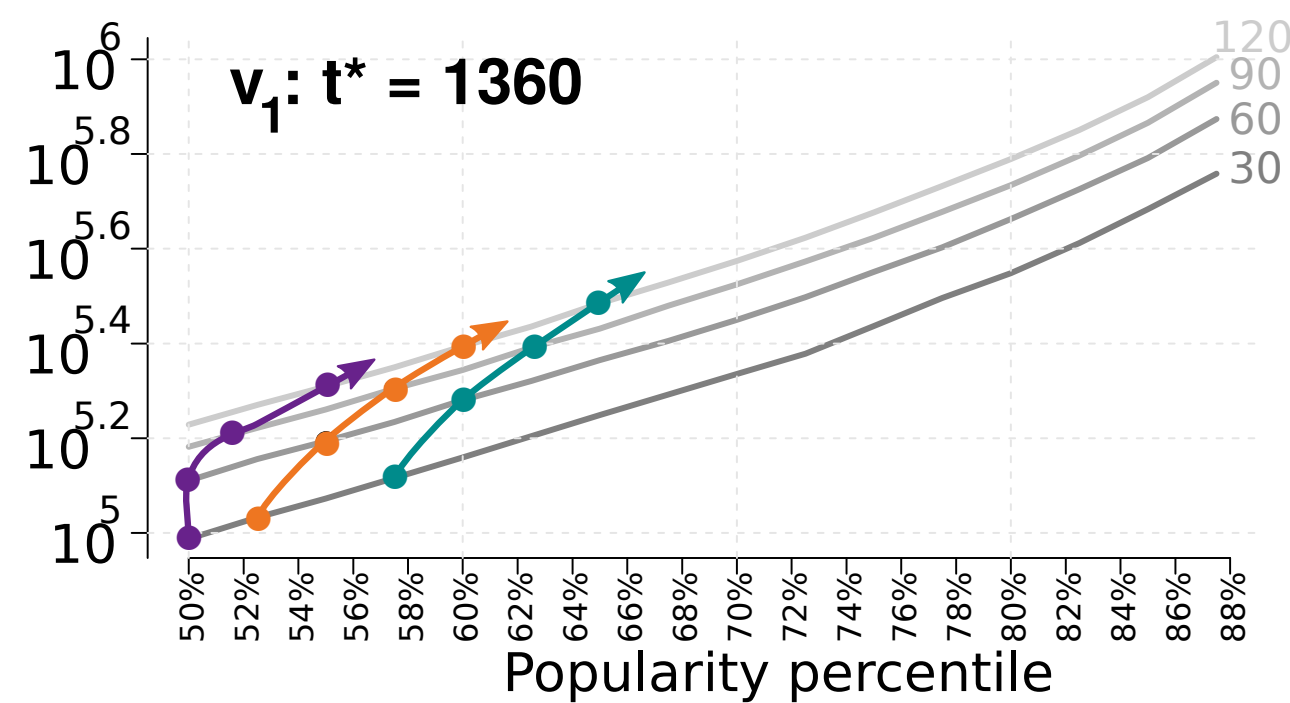
Interplay of 2 temporal factors



Interplay of 2 temporal factors



Interplay of 2 temporal factors



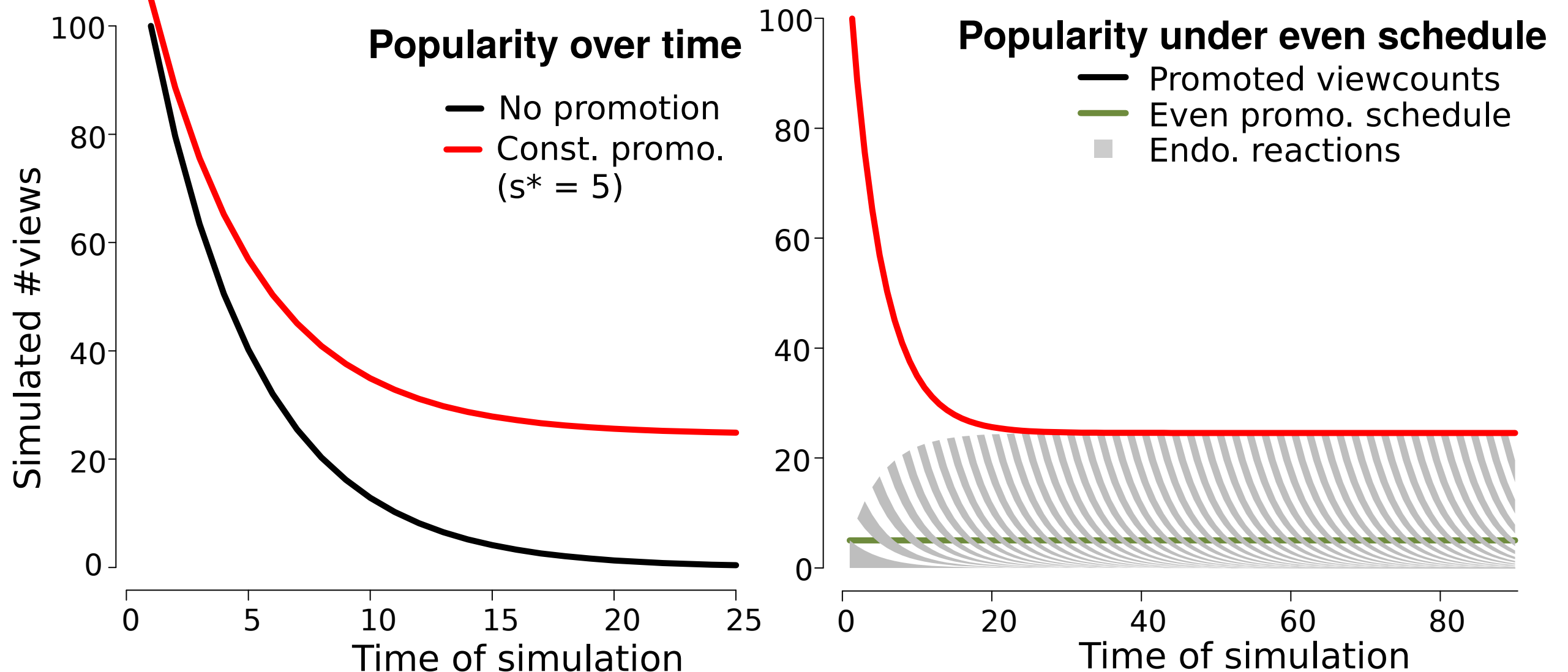
Why is constant promotion desirable?

LTI corollary: **the effects of daily promotion add up over time!**

Explains why TV commercials appear at fixed intervals, every day.

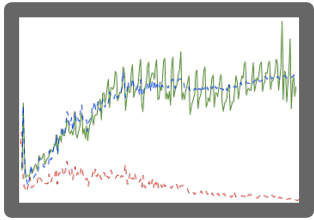


Memory lengthening through promotion

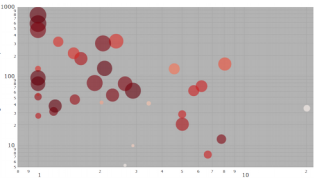


Constant promotion leads to an apparent
memory lengthening.

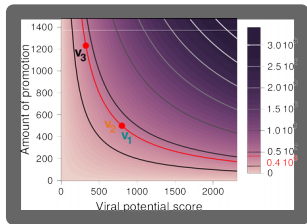
Summary



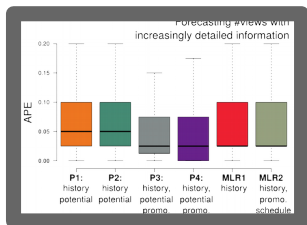
HIP: a mathematical model linking promotion and popularity



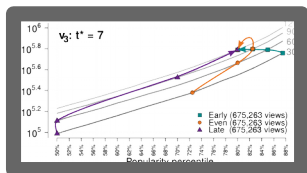
Explain popularity dynamics and identify potentially viral videos



Two measures: *virality score* and *maturity time*

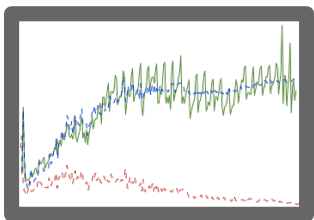


Important factors for forecasting popularity: *virality score*, *promotion volume* and *popularity scale position*

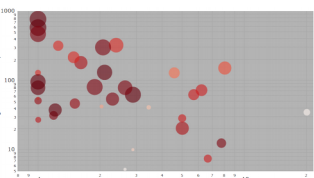


Maturity time influences the cost-effectiveness of promotion schedules

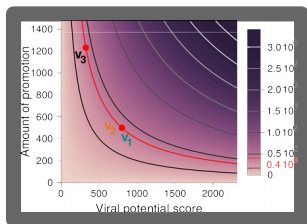
Summary



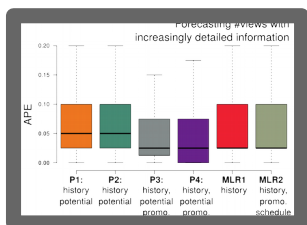
HIP: a mathematical model linking promotion and popularity



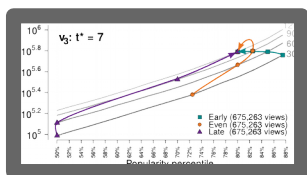
Explain popularity dynamics and identify potentially viral videos



Two measures: *virality score* and *maturity time*



Important factors for forecasting popularity: *virality score*, *promotion volume* and *popularity scale position*



Maturity time influences the cost-effectiveness of promotion schedules

Limitations & future work:

unobserved sources of external influence, seasonality, network structure, reaction to past and future promotions is the same.

Thank you!

Links:

Code, dataset
and interactive
visualizer:

<https://github.com/andre-i-rizoiu/hip-popularity>

Refereces:

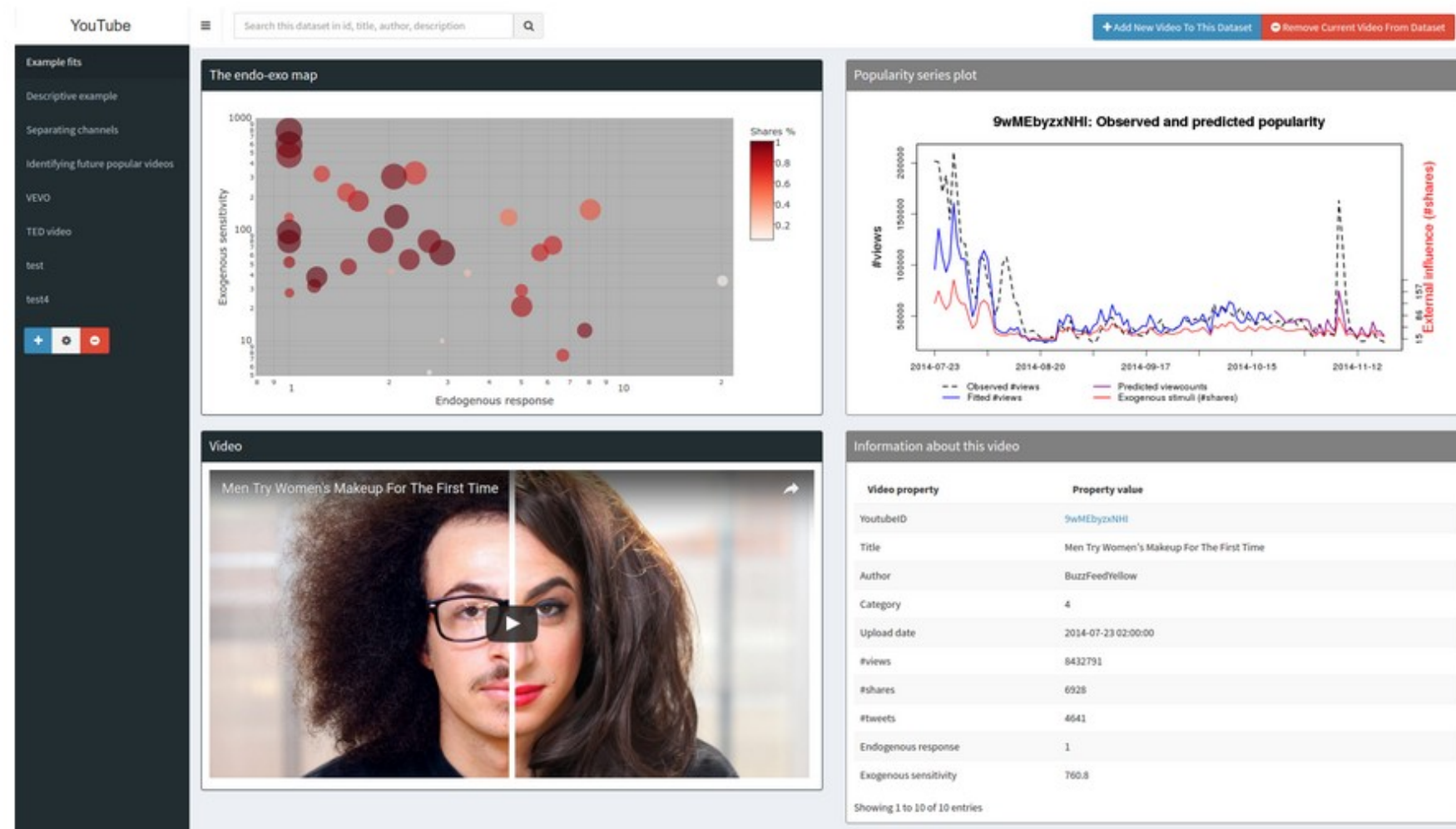
Rizoiu, M.-A., Xie, L., Sanner, S., Cebrian, M., Yu, H., & Van Hentenryck, P. **Expecting to be HIP: Hawkes Intensity Processes for Social Media Popularity**. In *26th International Conference on World Wide Web - WWW '17*, pp. 735-744, Perth, Australia, 2017. doi: [10.1145/3038912.3052650](https://doi.org/10.1145/3038912.3052650)
[pdf at arxiv with supplementary material](#)

Rizoiu, M.-A., & Xie, L. (2017). **Online Popularity under Promotion: Viral Potential, Forecasting, and the Economics of Time**. In *11th International AAAI Conference on Web and Social Media - ICWSM '17*, p. 10, Montréal, Canada, 2017.
[pdf at arxiv with supplementary material](#)

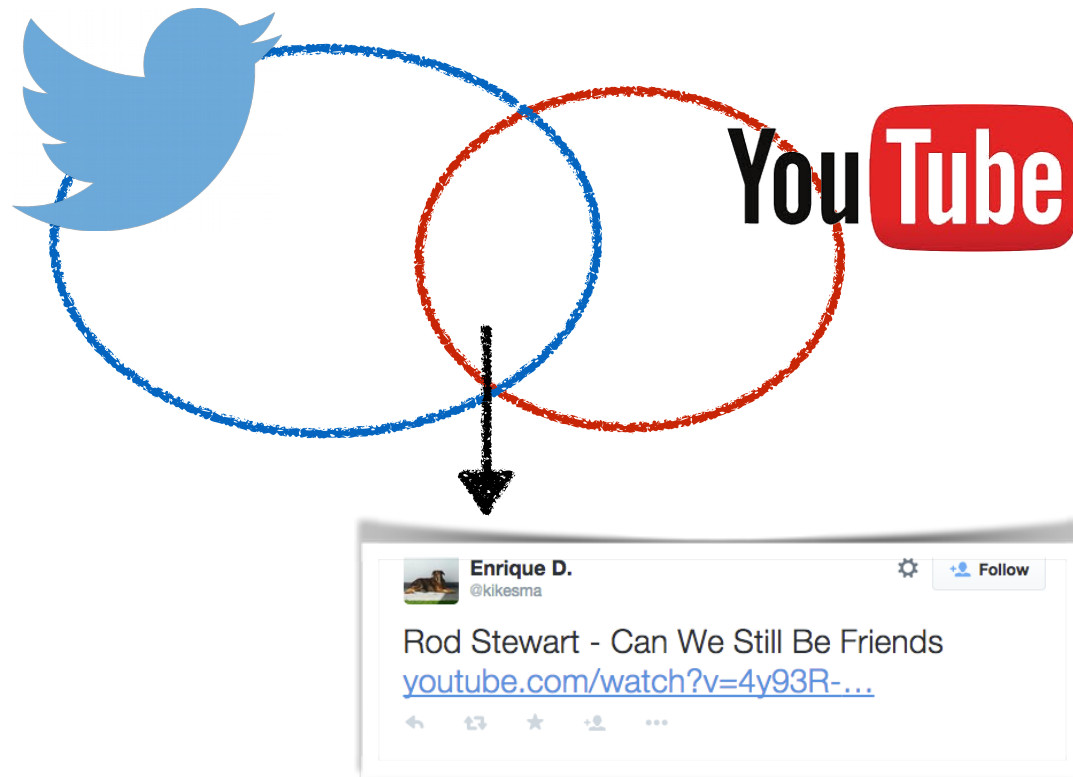
HIP visualization system

This is an *interactive* visualization of the plots in the paper: the endo-exo map, observed and fitted popularity series and video metadata. It has additional visualizations of TED videos and VEVO musicians. Furthermore, it allows users to add and compare their own videos.

(access the visualizer by clicking on the thumbnail below)



Twitter videos dataset



2014.06 - 2014.12
1.061B tweets, 5.89M/day
64.3M users;
81.9M YouTube videos

Category	#vids	Category	#vids
Comedy	865	Music	3549
Education	298	News & Politics	1722
Entertainment	2422	Nonprofits & Activism	333
Film & Animation	664	People & Blogs	1947
Gaming	882	Science & Technology	262
Howto & Style	180	Sports	614
Total:		13,738	

Prior work and gaps

1) Modeling popularity

power-law shapes [Crane & Sornette PNAS'o8]

power-law decays with periodicity [Matsubara et al KDD'12]

collection of recurrence peaks [Cheng et al WWW'16]

How would popularity evolve under continuous external influence?

2) Explaining virality

diffusion history [Cheng et al WWW'14]

positive sentiment [Bakshy et al WSDM'11]

Can something go viral if promoted?

3) Predicting future popularity

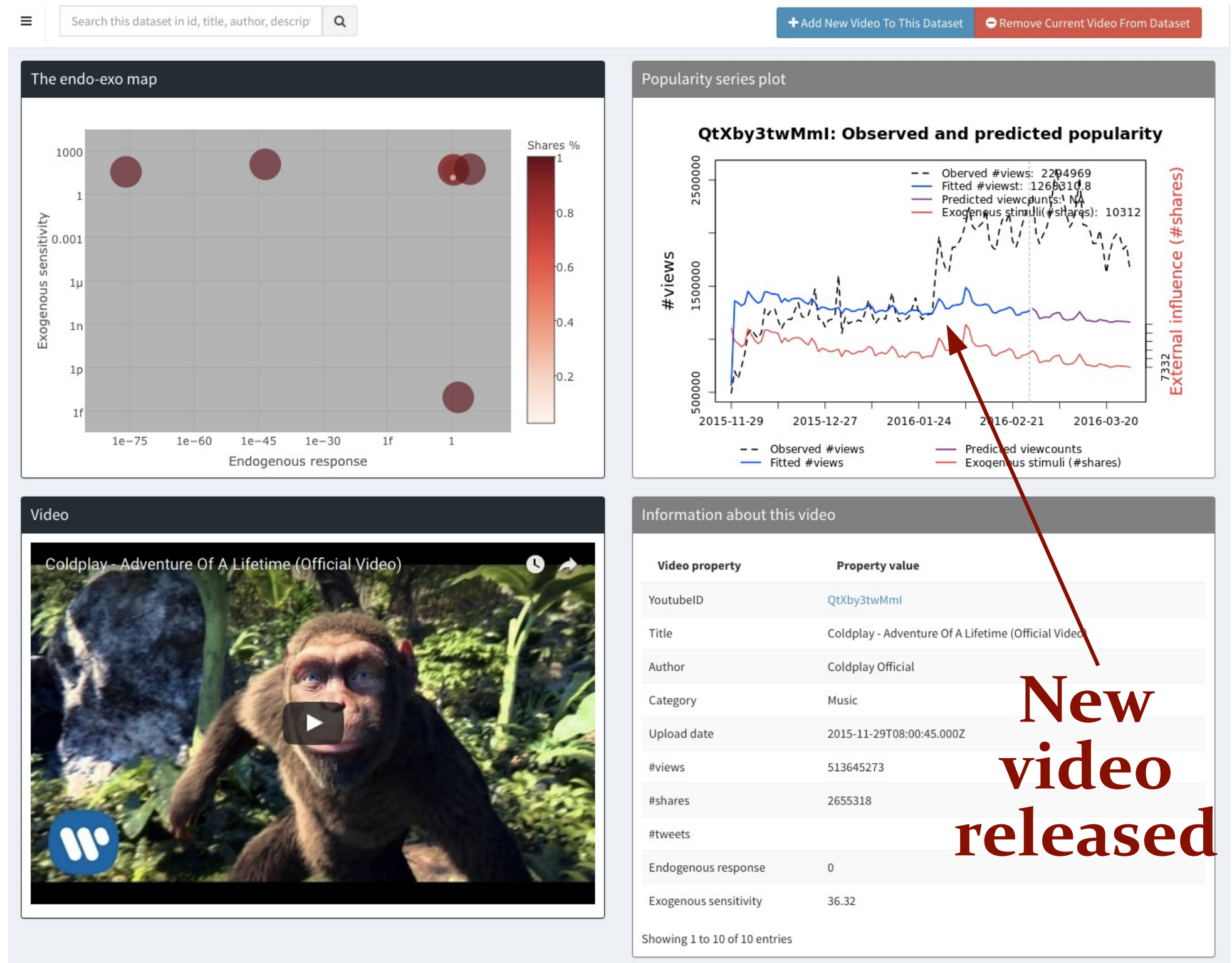
popularity history [Pinto et al WSDM'13] [Szabo and Huberman Comm.ACM 10]

timing features [Cheng et al WWW'14]

How to forecast future popularity given planned promotions?

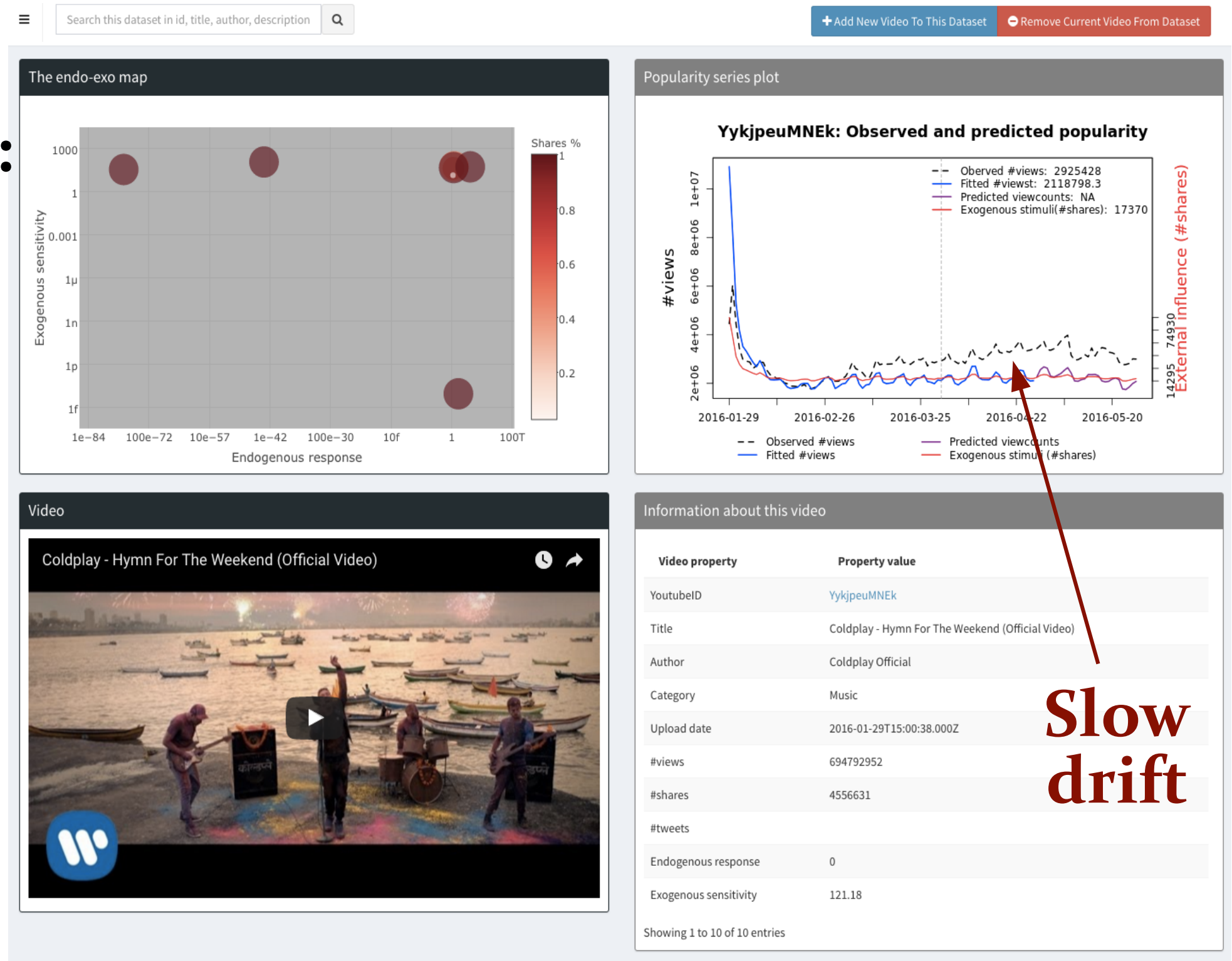
Supp: when HLP fails the fitting (1)

Relations between videos:



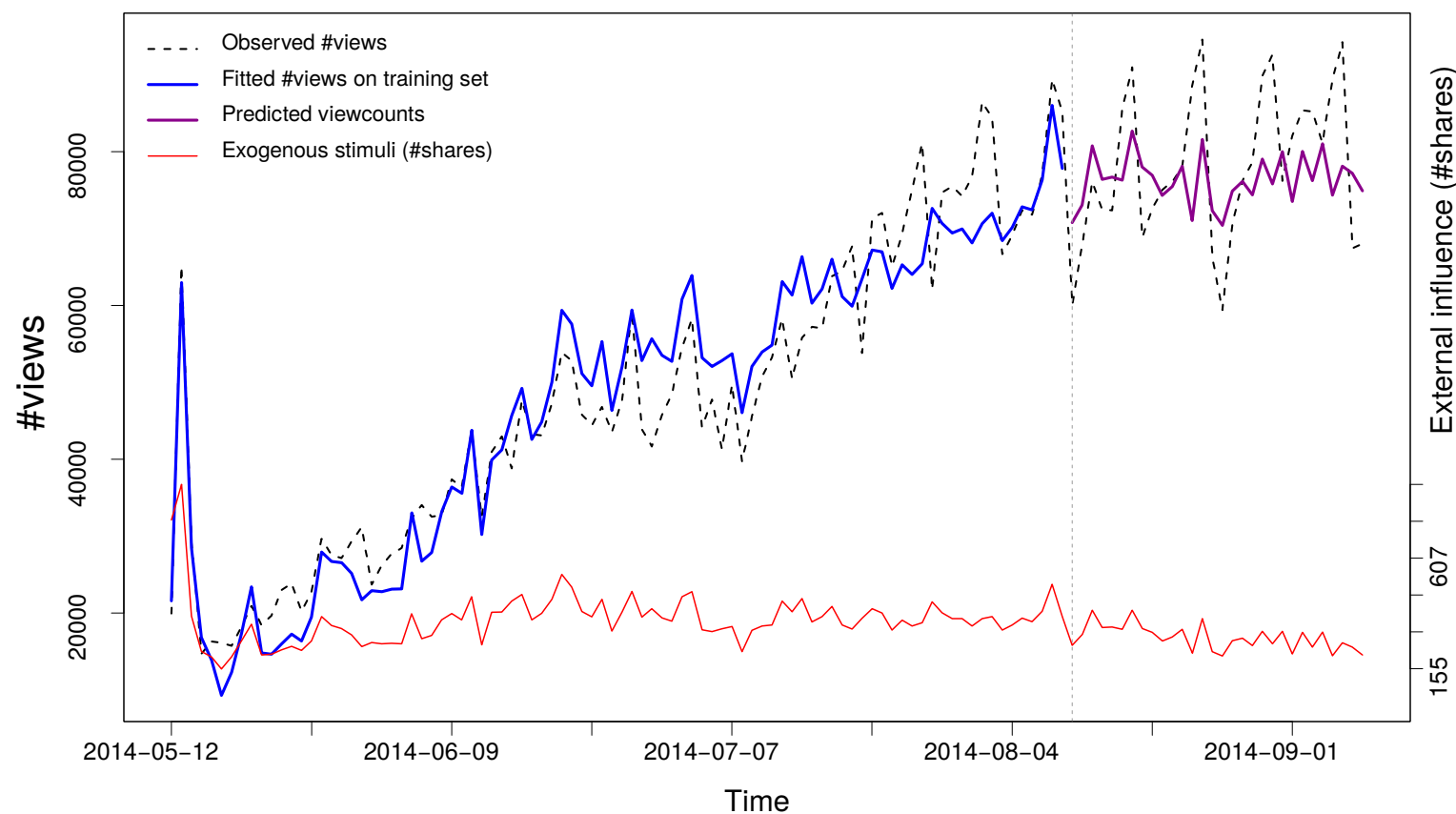
Supp: when HLP fails the fitting (2)

Long term evolutions:

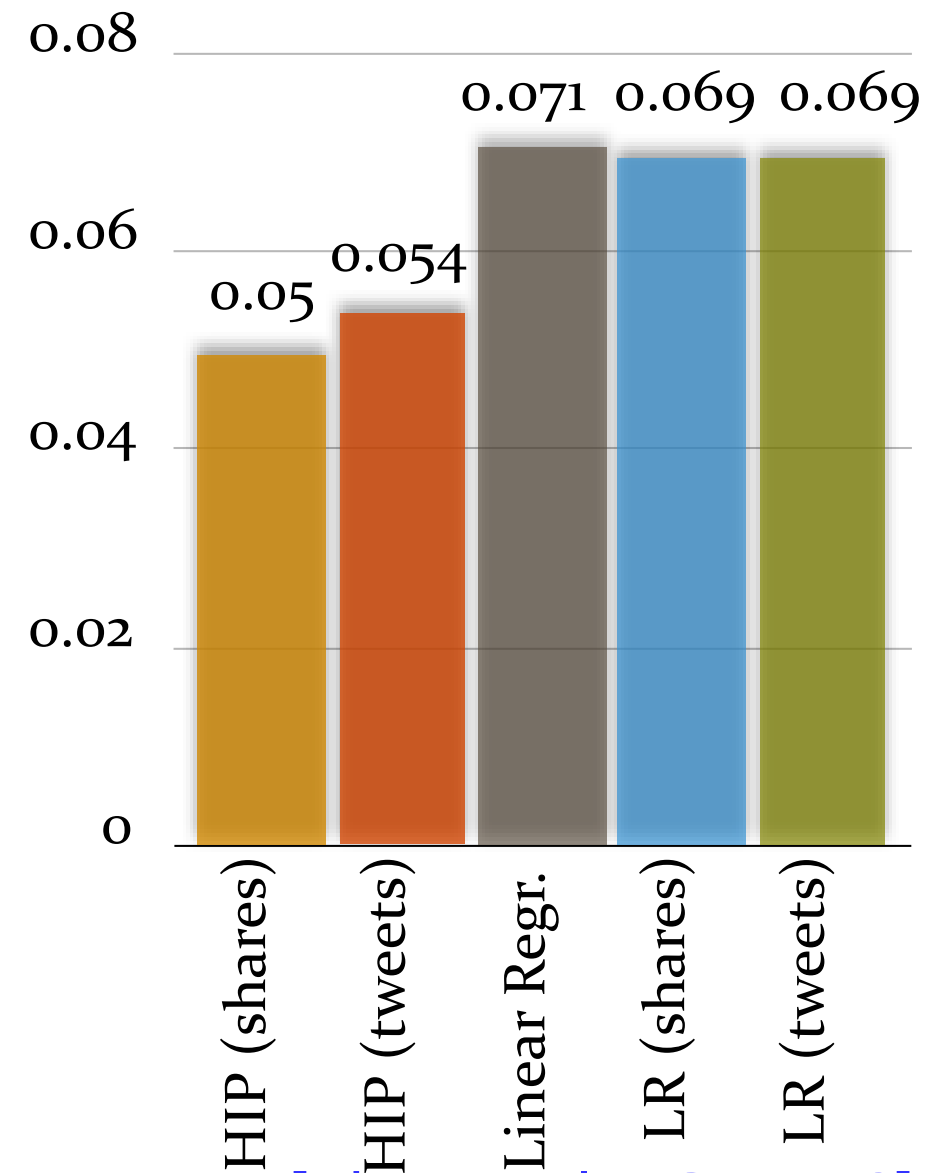


Forecasting the effect of promotions

Observed and predicted popularity with confidence interval



average error in popularity percentile



[Pinto et al WSDM'13]

[Szabo & Huberman Comm. ACM'13] [Yu et al ICWSM'15]